

ML Without Proper Data in Advanced Robotic Navigation – a practical outlook

Konrad Cop

Warsaw University of Technology / United Robots



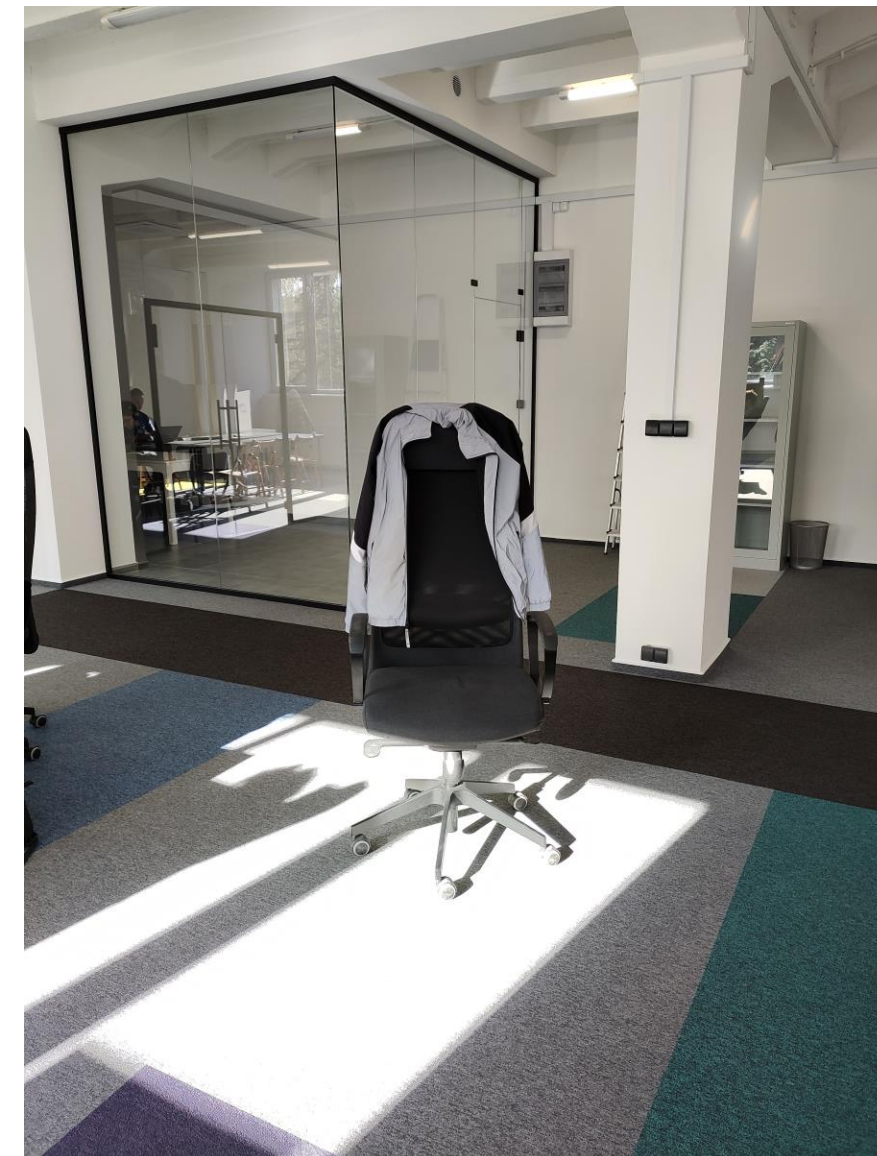
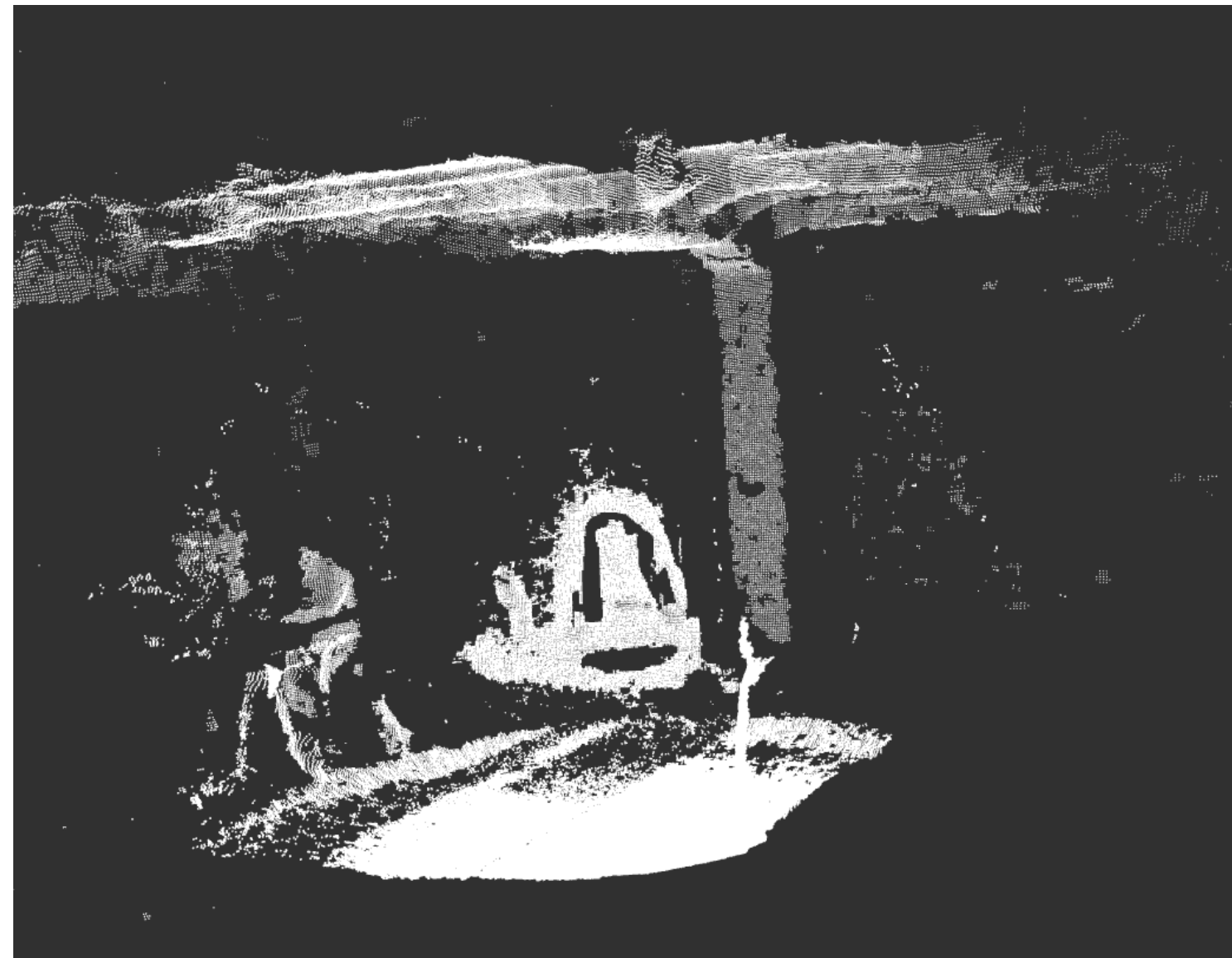
United Robots

CVLab@PW

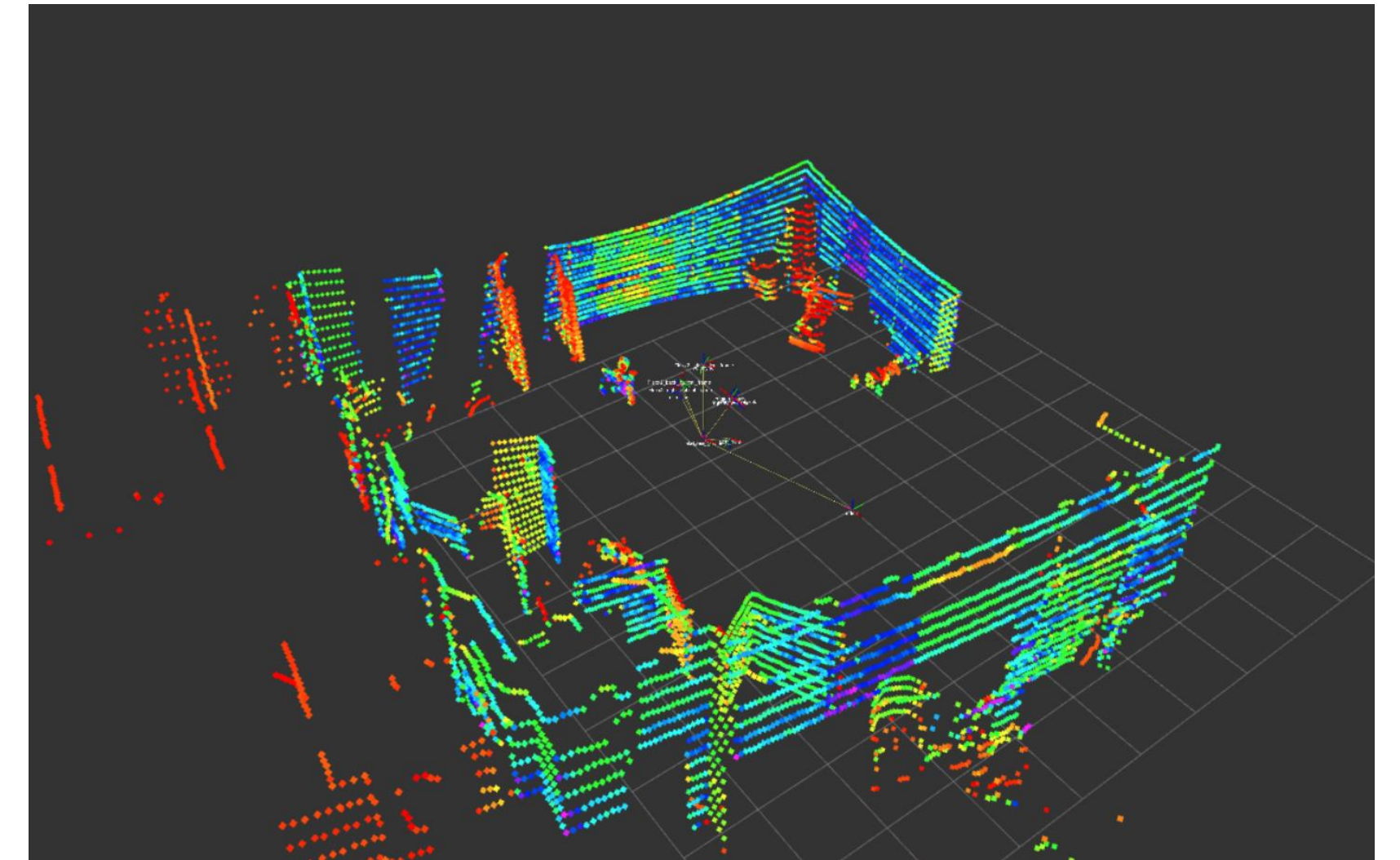


Perception with 3D sensors

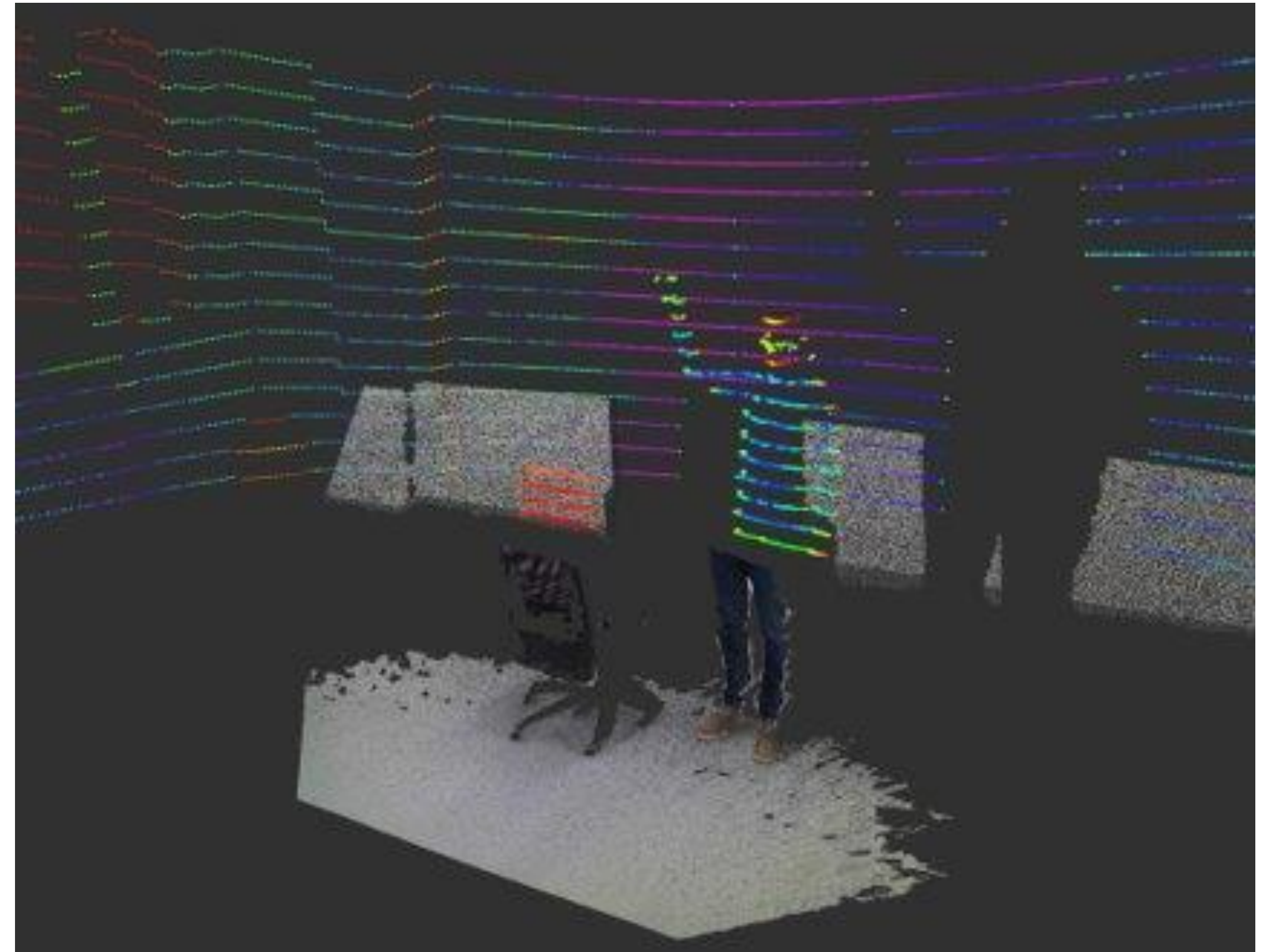
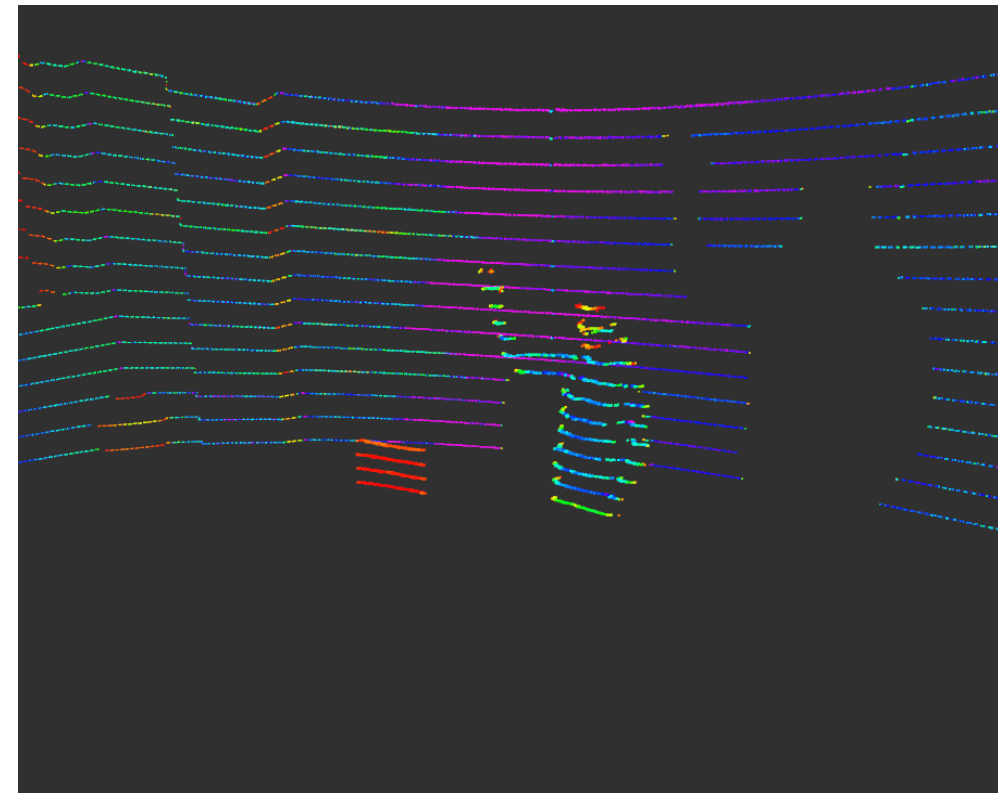
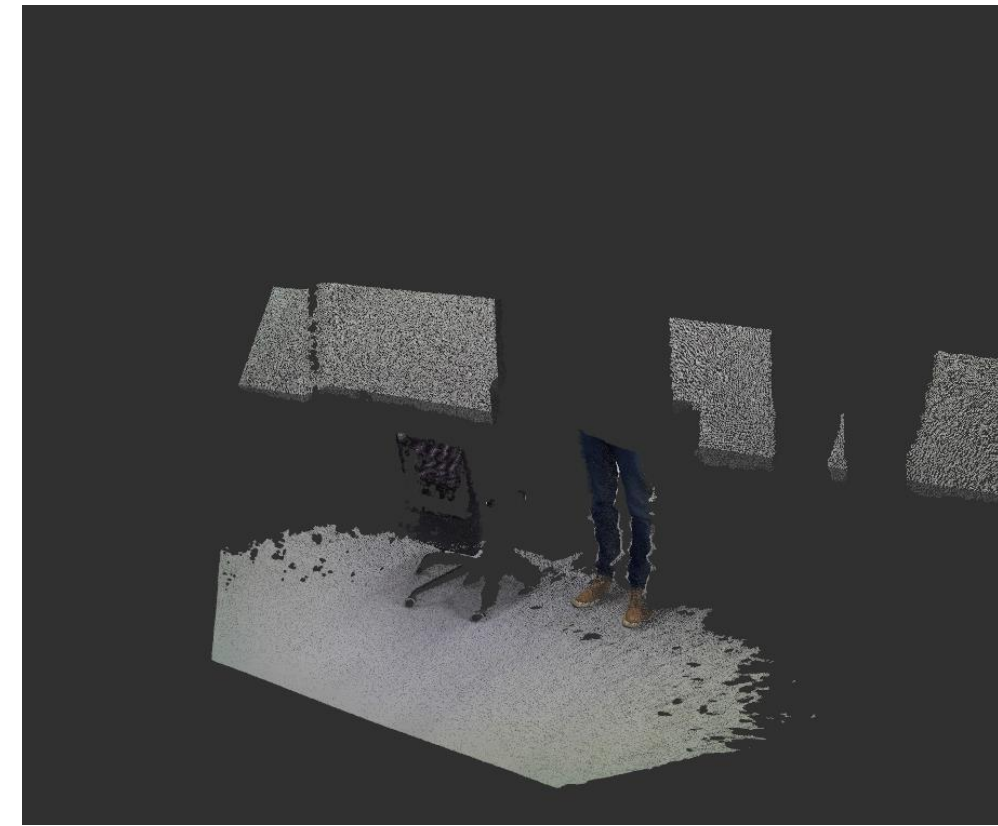
Depth (ToF)



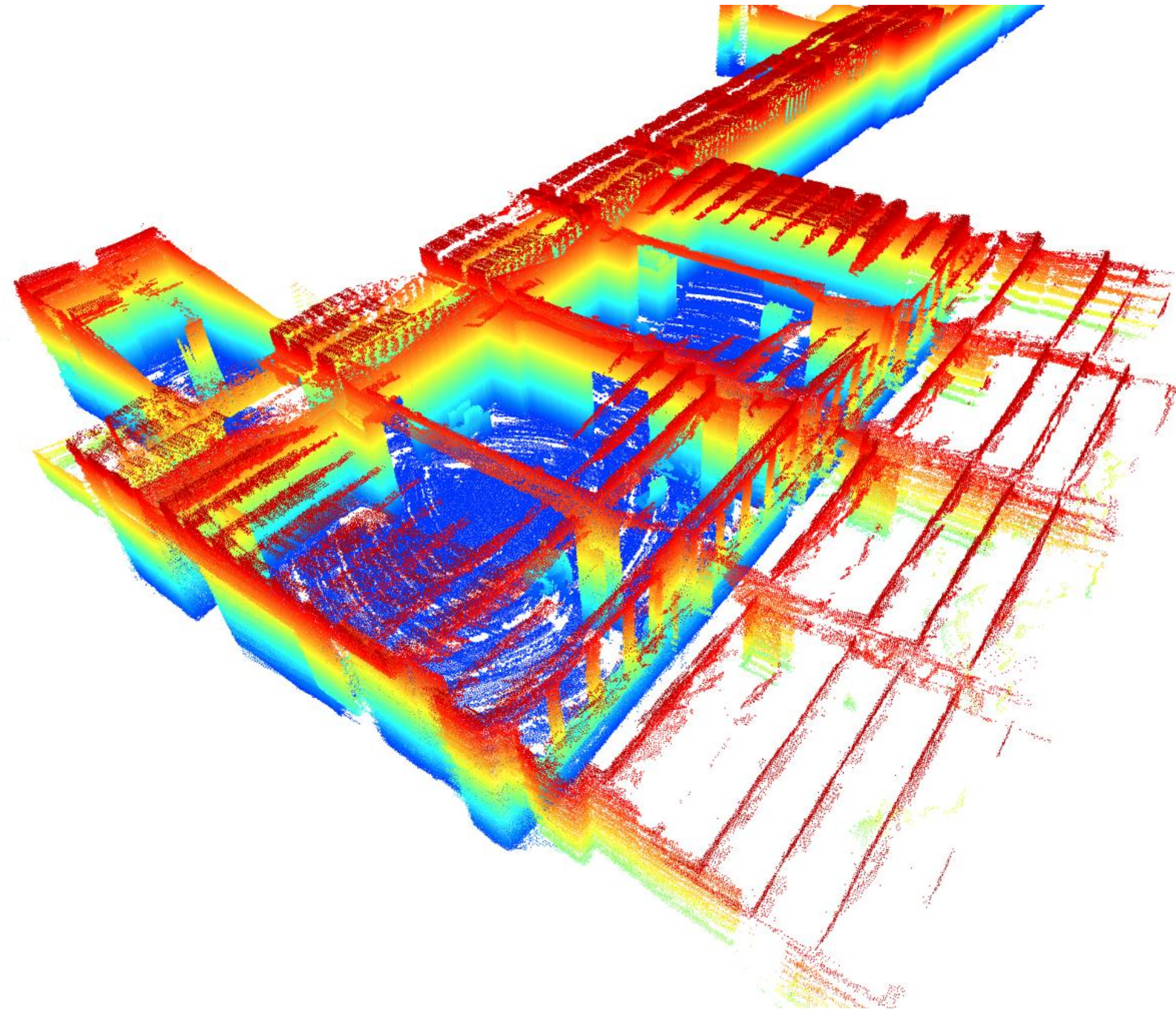
LiDAR



Perception with 3D sensors



More complex clouds



Research areas: 3D point clouds

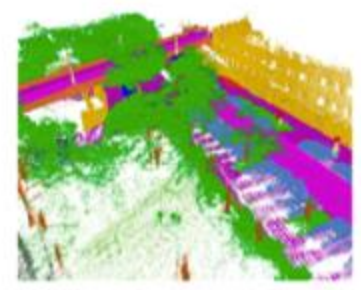
Computer Vision

3D Semantic Segmentation

150 papers with code • 12 benchmarks • 29 datasets

3D Semantic Segmentation is a computer vision task that involves dividing a 3D point cloud or 3D mesh into semantically meaningful parts or regions. The goal of 3D semantic segmentation is to identify and label different objects and parts within a 3D scene, which can be used for applications such as robotics, autonomous driving, and augmented reality.

[Add a Result](#)



[Edit](#)

Benchmarks

These leaderboards are used to track progress in 3D Semantic Segmentation

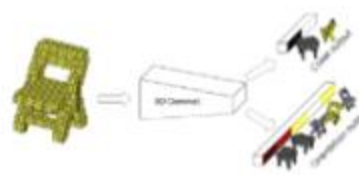
Computer Vision

3D Object Classification

35 papers with code • 3 benchmarks • 6 datasets

3D Object Classification is the task of predicting the class of a 3D object point cloud. It is a voxel level prediction where each voxel is classified into a category. The popular benchmark for this task is the ModelNet dataset. The models for this task are usually evaluated with the Classification Accuracy metric.

Image: [Sedaghat et al](#)



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Computer Vision

3D Semantic Scene Completion

23 papers with code • 3 benchmarks • 3 datasets

This task was introduced in "Semantic Scene Completion from a Single Depth Image" (<https://arxiv.org/abs/1611.08974>) at CVPR 2017. The target is to infer the dense 3D voxelized semantic scene from an incomplete 3D input (e.g. point cloud, depth map) and an optional RGB image. A recent summary can be found in the paper "3D Semantic Scene Completion: a Survey" (<https://arxiv.org/abs/2103.07466>), published at IJCV 2021.

[Content](#)



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Computer Vision

3D Place Recognition

4 papers with code • 1 benchmarks • 1 datasets

Pointcloud-based place recognition and retrieval

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Computer Vision

3D Instance Segmentation

47 papers with code • 8 benchmarks • 13 datasets

Image: [OccuSeg](#)

[Add a Result](#)



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Computer Vision

3D Part Segmentation

61 papers with code • 2 benchmarks • 5 datasets

Segmenting 3D object parts

(Image credit: [MeshCNN: A Network with an Edge](#))

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Benchmarks

These leaderboards are used to track progress in 3D Part Segmentation

Computer Vision

Point Cloud Completion

63 papers with code • 3 benchmarks • 4 datasets

This task has no description! [Would you like to contribute one?](#)

Exemplary applications in robotics

3D Semantic Scene Completion

23 papers with code • 3 benchmarks • 3 datasets

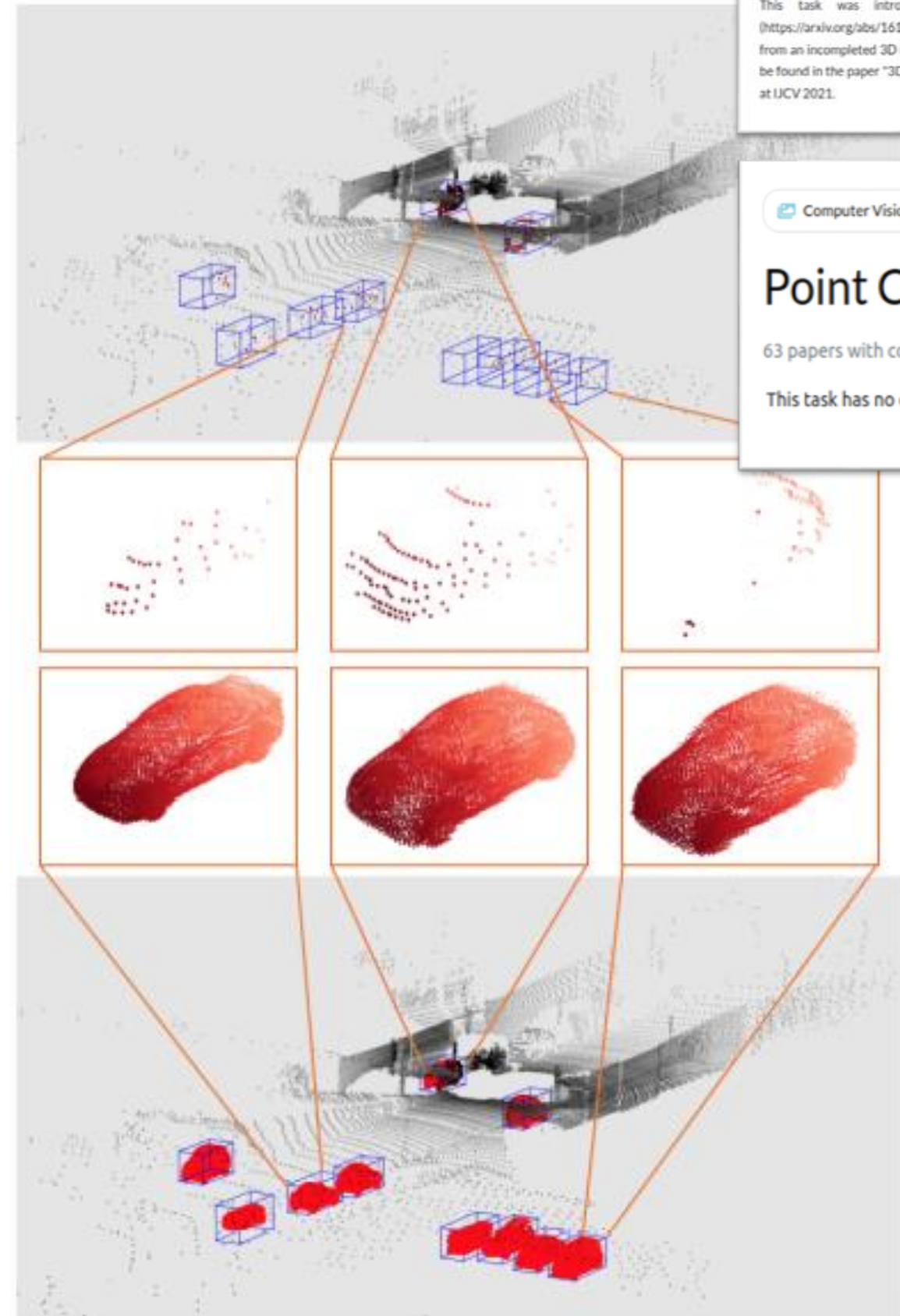
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Content

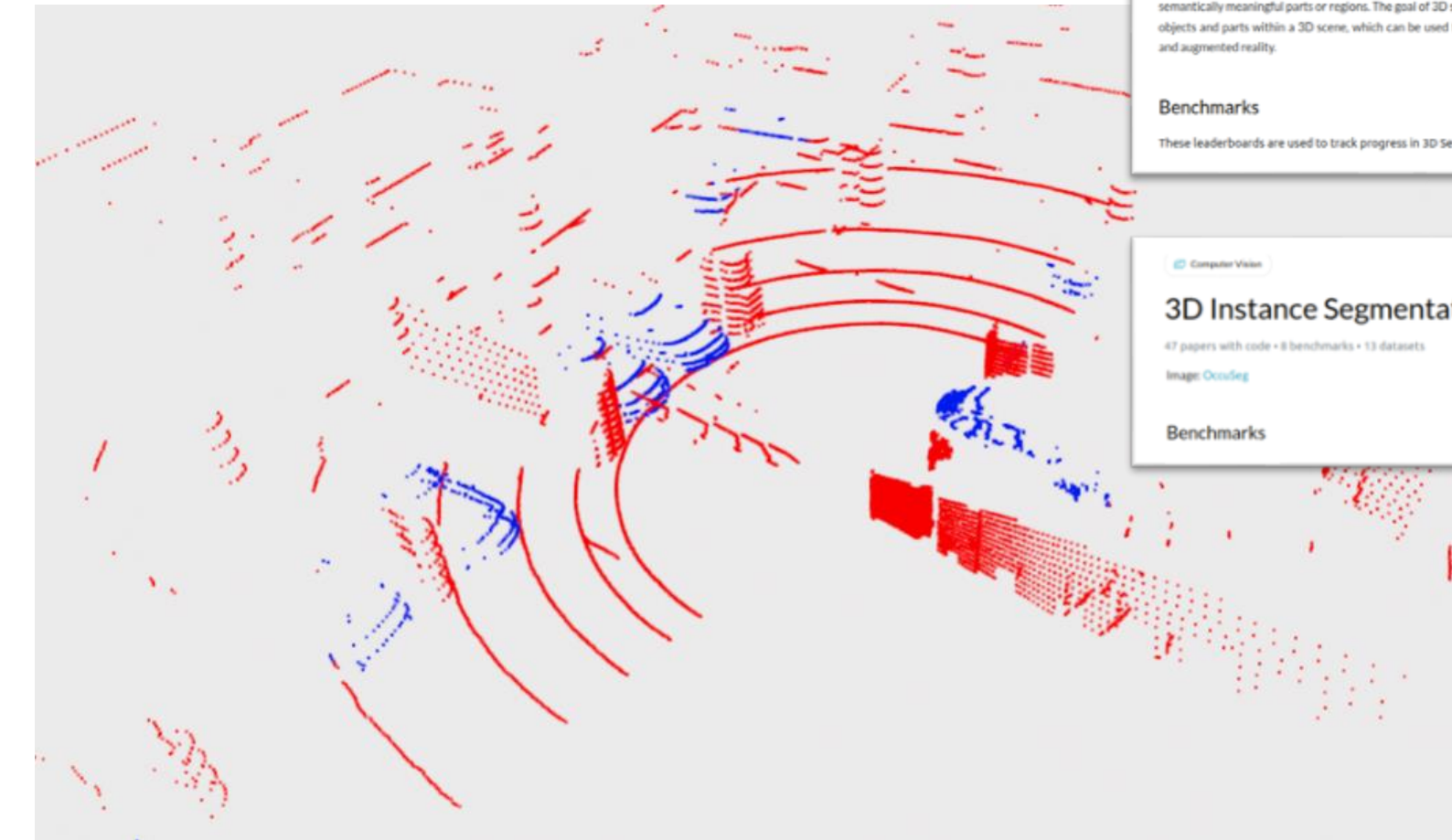
Point Cloud Completion

63 papers with code • 3 benchmarks • 4 datasets

This task has no description! [Would you like to contribute one?](#)



Yuan, W., Khot, T., Held, D., Mertz, C. and Hebert, M., 2018, September. Pcn: Point completion network. In *2018 international conference on 3D vision (3DV)* (pp. 728-737). IEEE.



3D Semantic Segmentation

150 papers with code • 12 benchmarks • 29 datasets

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Benchmarks

These leaderboards are used to track progress in 3D Semantic Segmentation

3D Instance Segmentation

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Image: [Cloudog](#)

Benchmarks



3D Object Classification

35 papers with code • 3 benchmarks • 6 datasets

3D Object Classification is the task of predicting the class of a 3D object point cloud. It is a voxel level prediction where each voxel is classified into a category. The popular benchmark for this task is the ModelNet dataset. The models for this task are usually evaluated with the Classification Accuracy metric.

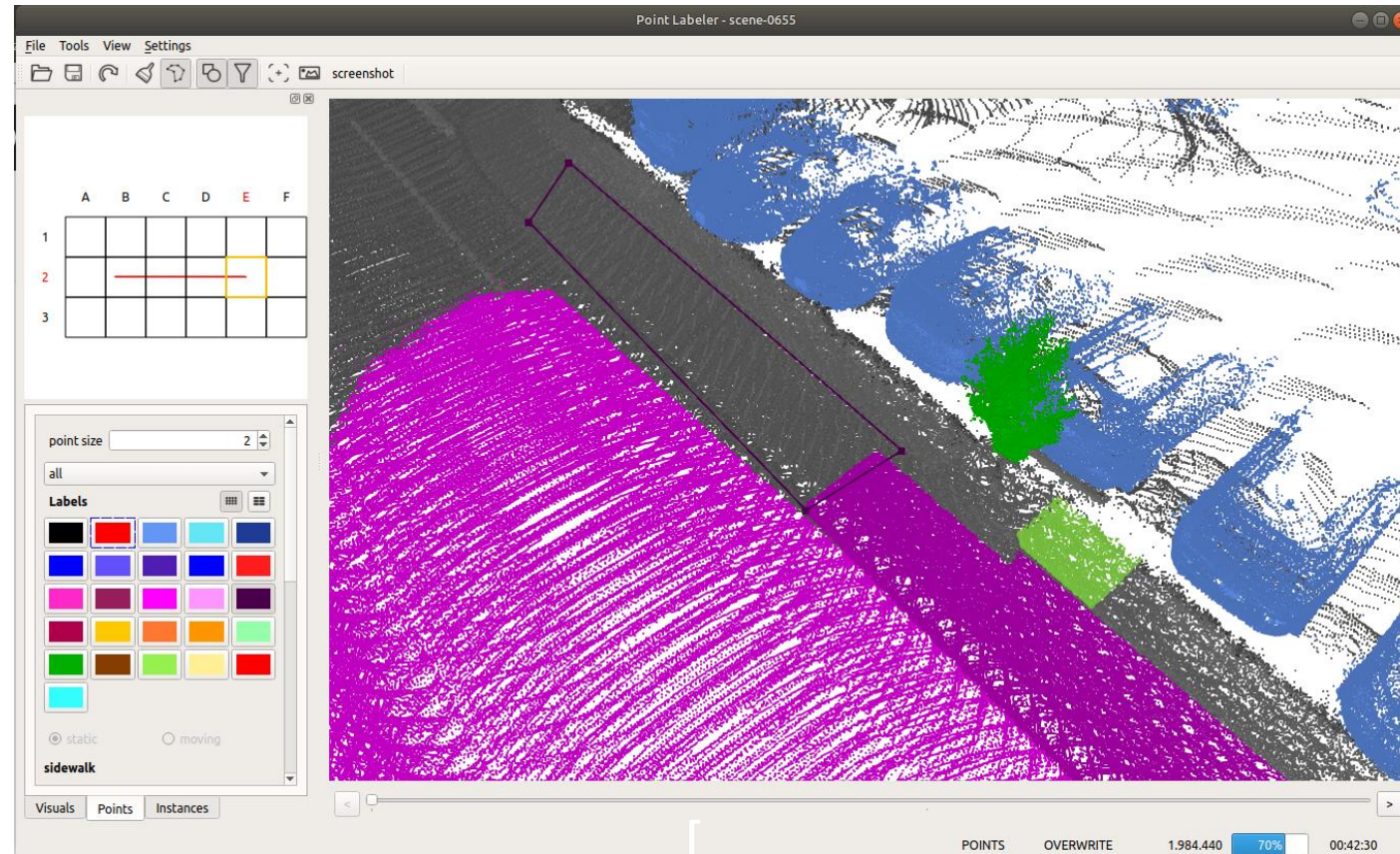
Image: [Sedaghat et al](#)

Source: Soltan, S.; Oleinikov, A.; Demirci, M.F.; Shintemirov, A. Deep Learning-Based Object Classification and Position Estimation Pipeline for Potential Use in Robotized Pick-and-Place Operations. *Robotics* 2020, 9, 63. <https://doi.org/10.3390/robotics9030063>

Challenge ?

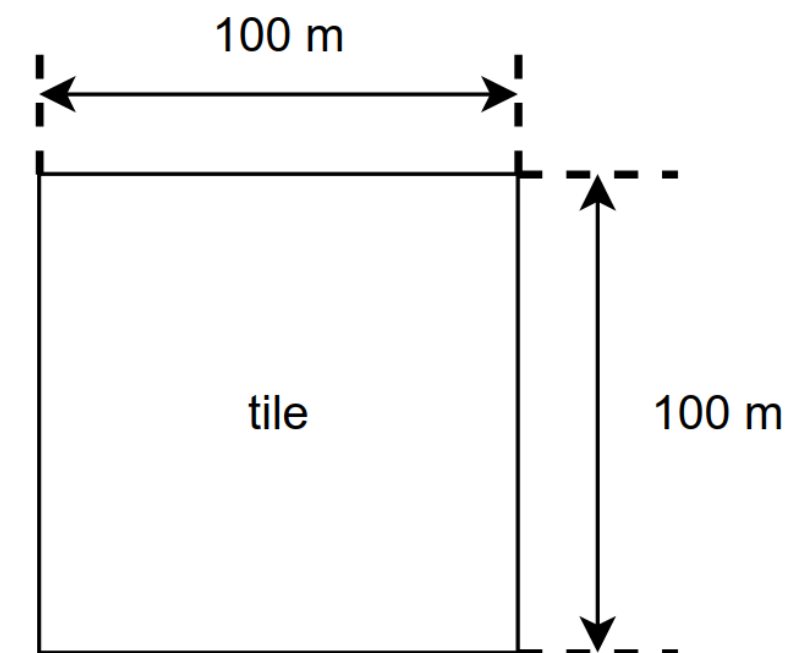
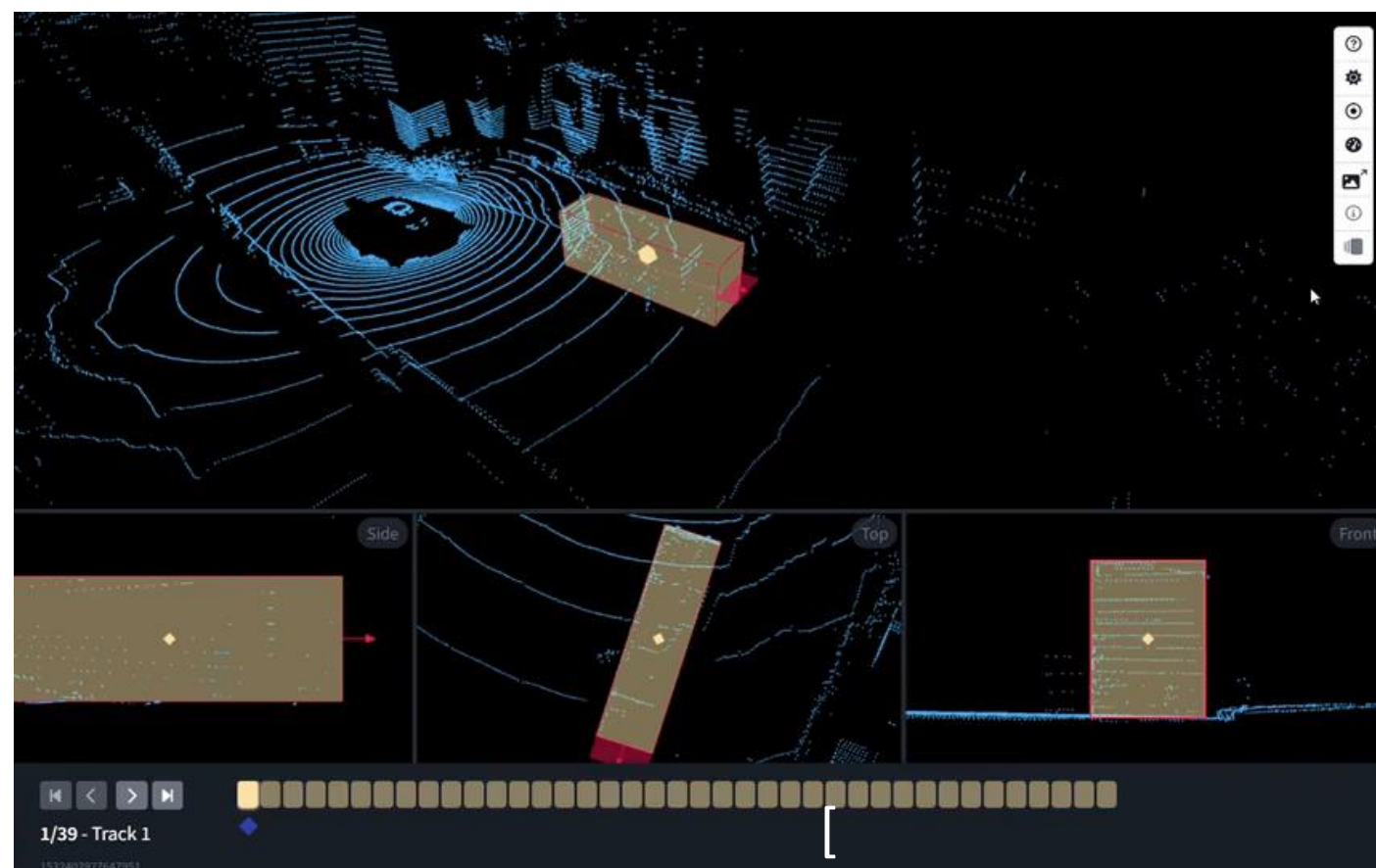
3D point clouds annotation is time consuming

Semantic KITTI Point Labeler (open source)



We provided regular feedback to the annotators to improve the quality and accuracy of labels. Nevertheless, a single annotator also verified the labels in a second pass, *i.e.*, corrected inconsistencies and added missing labels. In summary, the whole dataset comprises **518 tiles** and over 1 400 hours of labeling effort have been invested with additional 10 – 60 minutes verification and correction per tile, resulting in a total of over **1 700 hours**.

3D point cloud labeling tool by Segments.ai (proprietary)



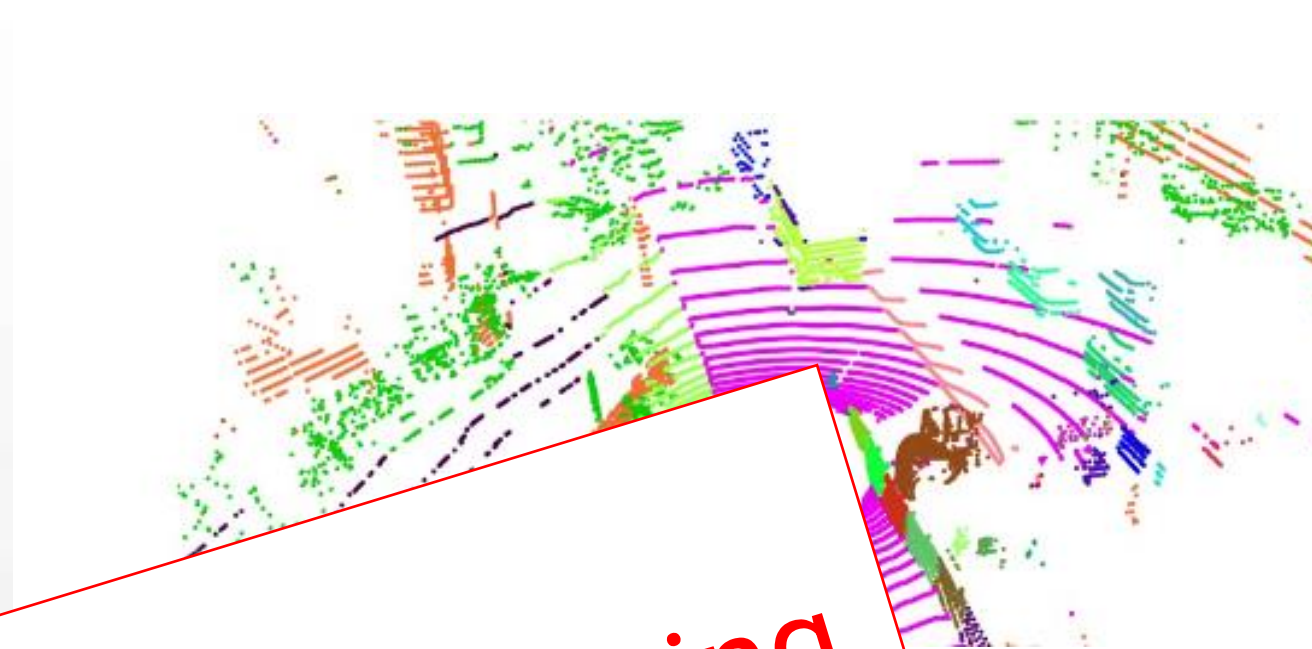
~ 50km trajectory

Available open source data

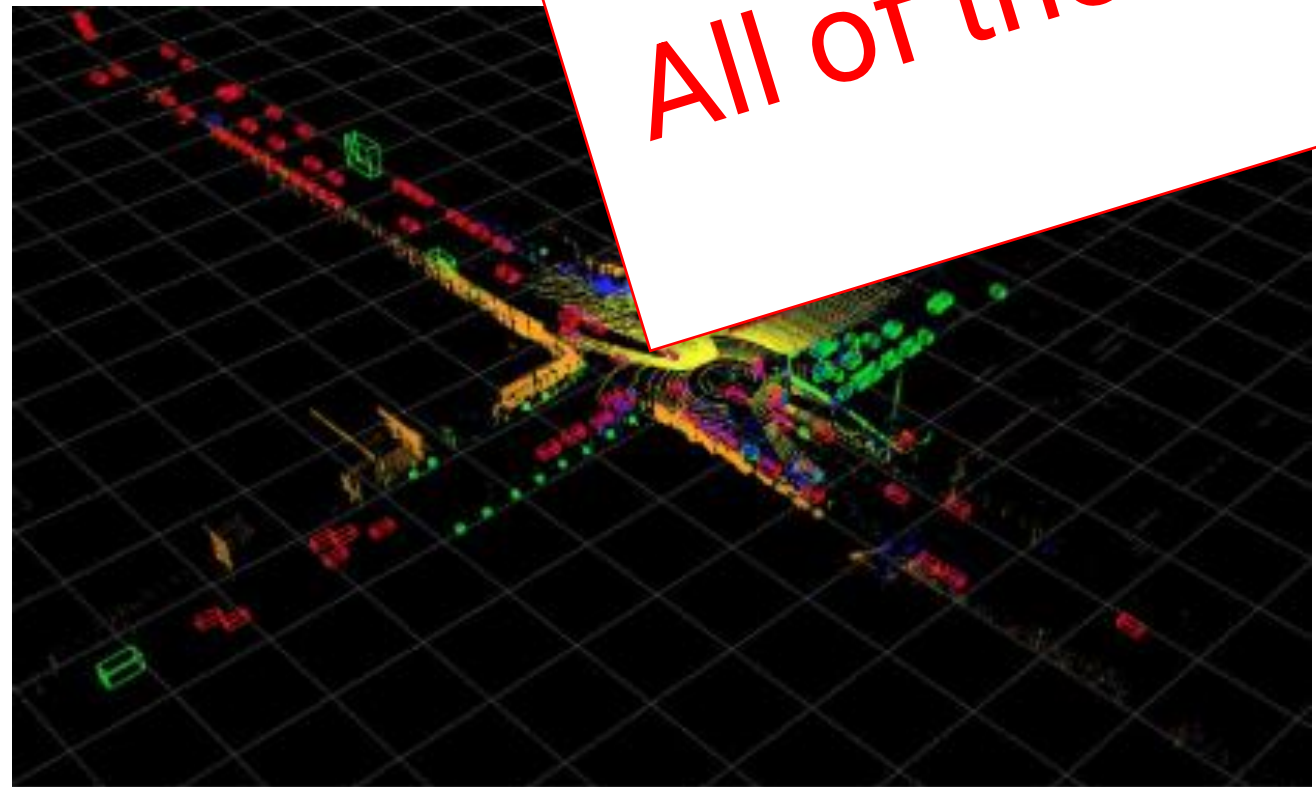
KITTI



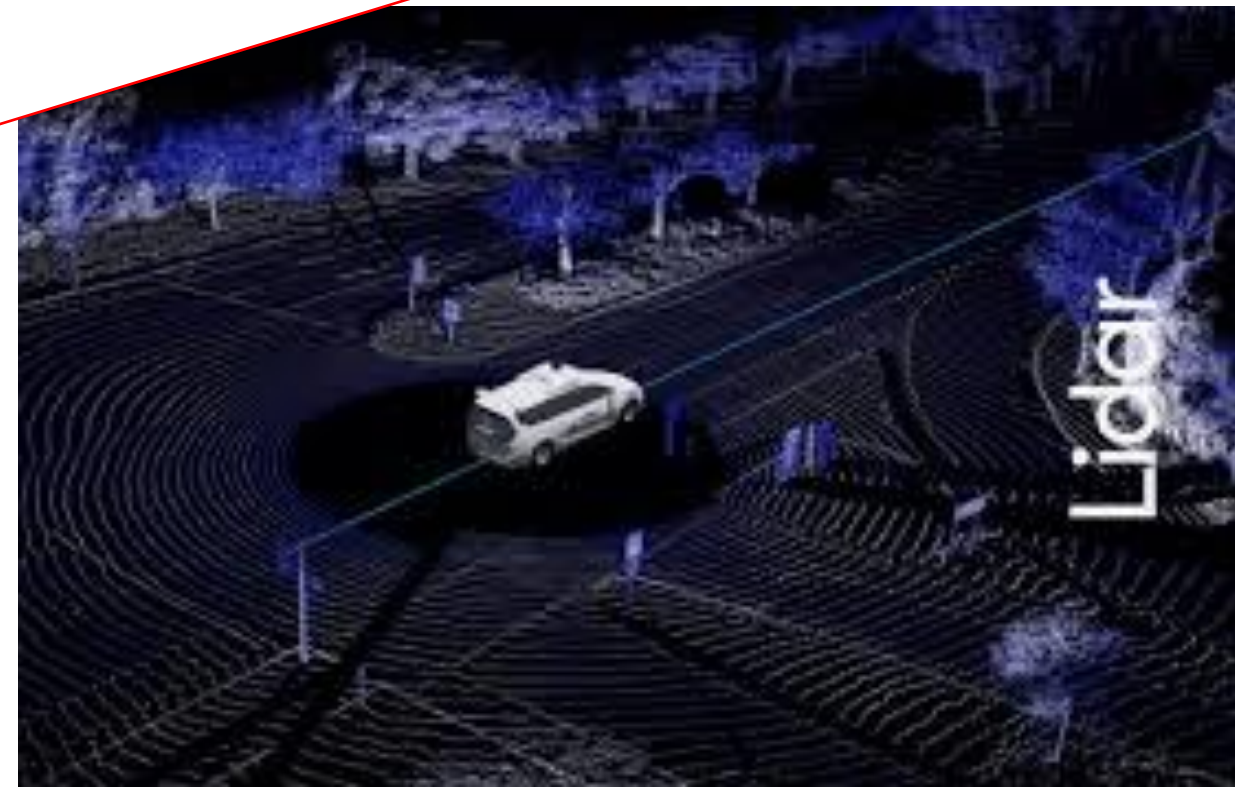
nuScenes



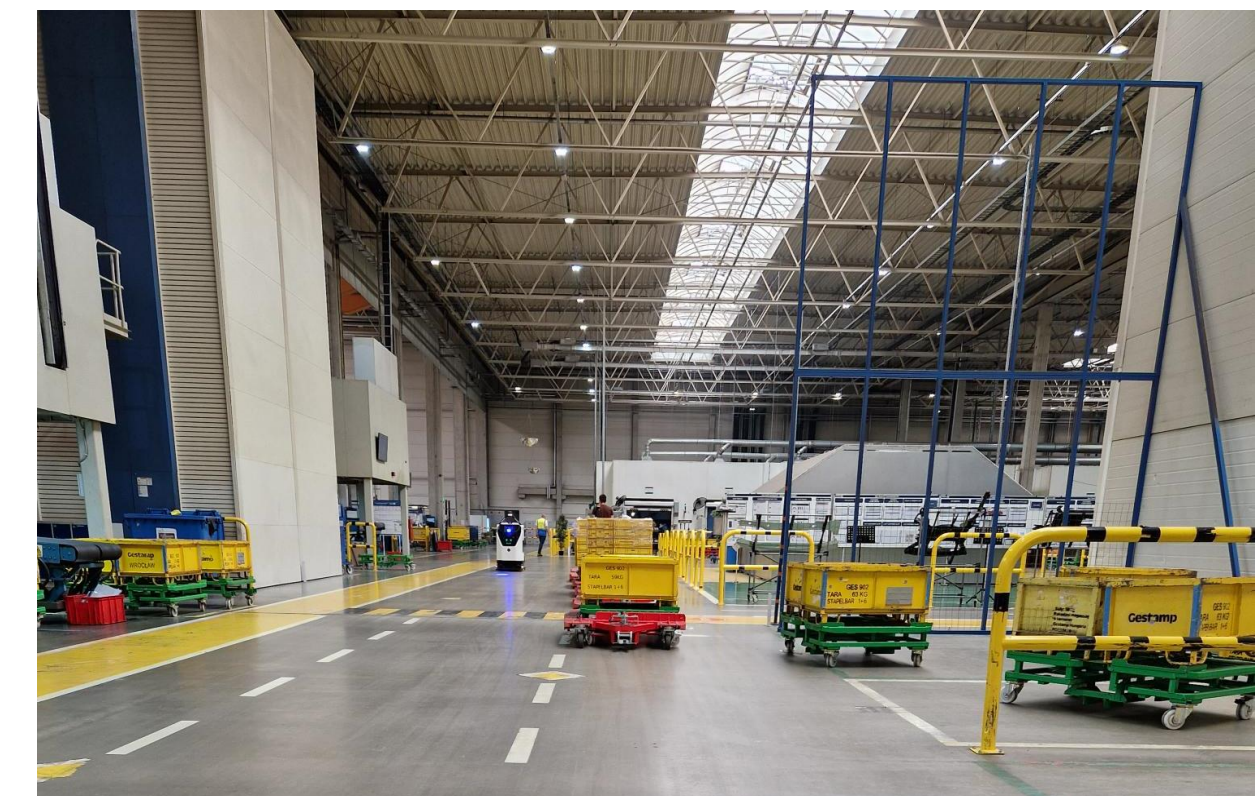
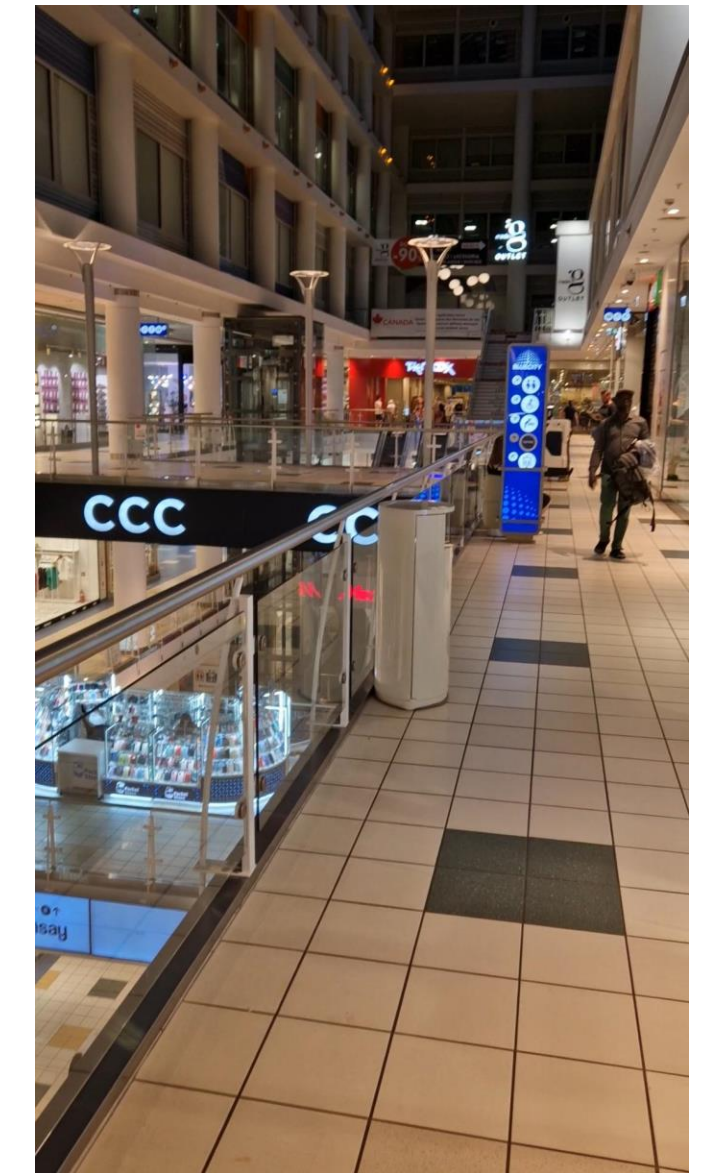
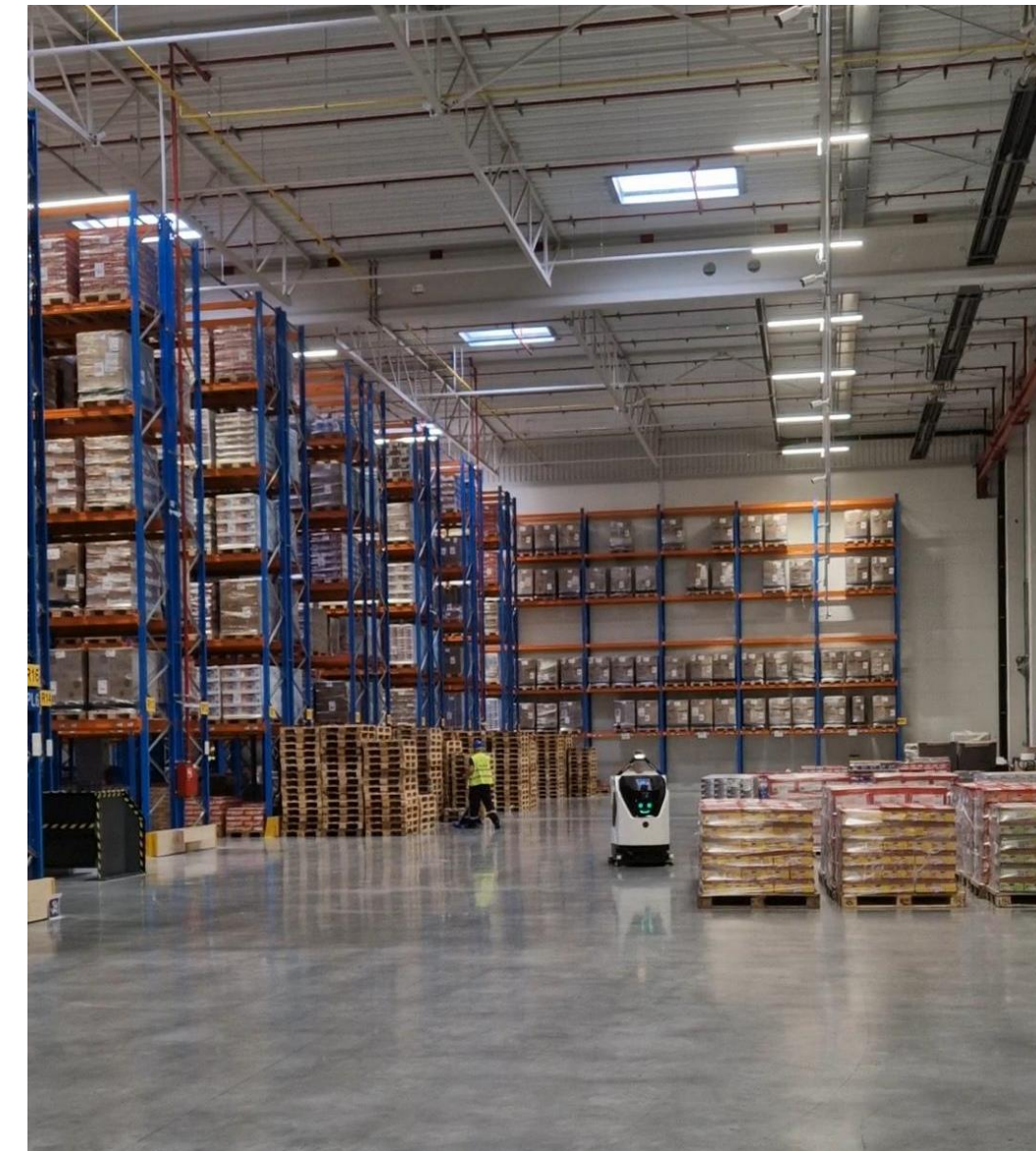
Pandaset



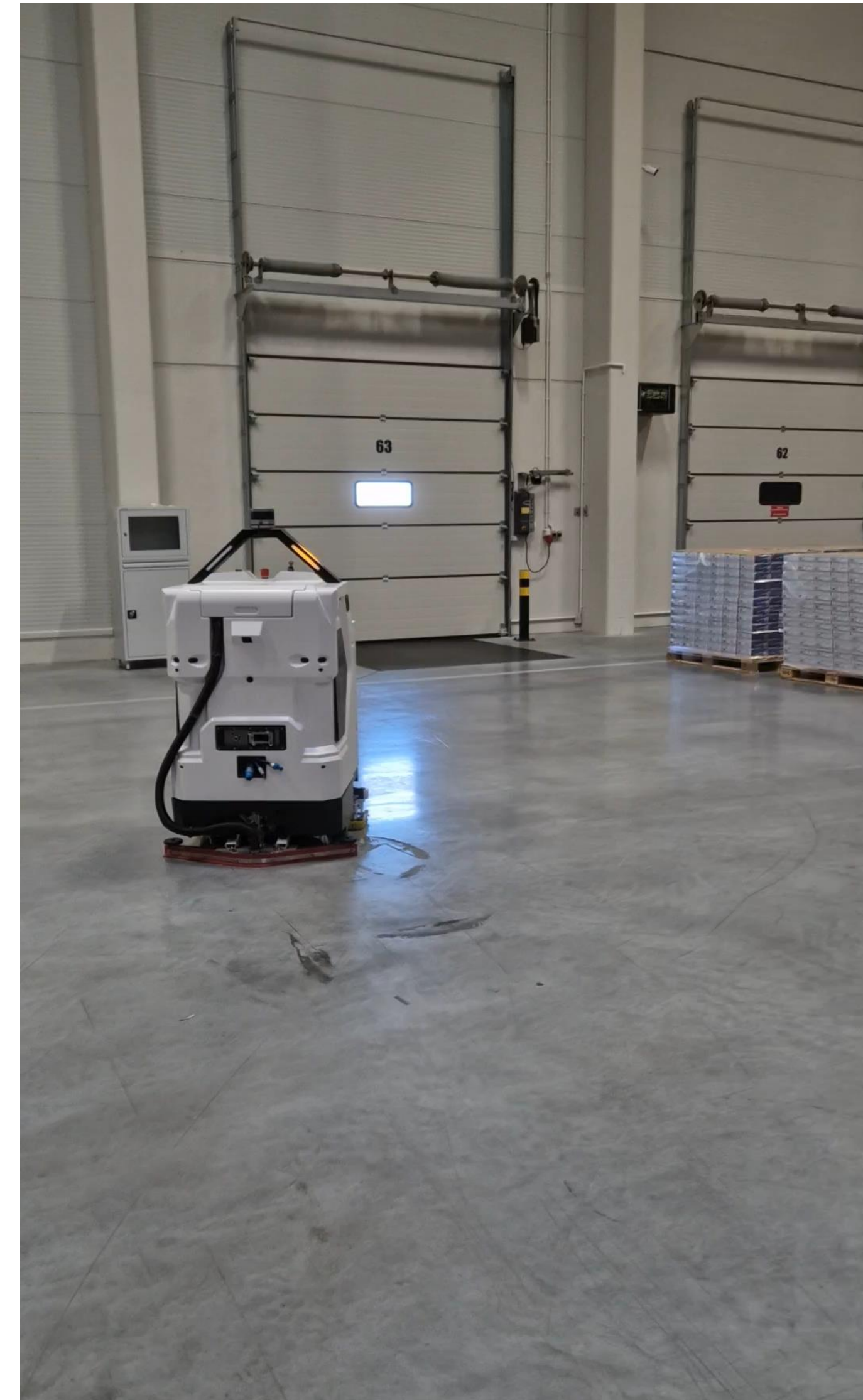
All of them for urban driving



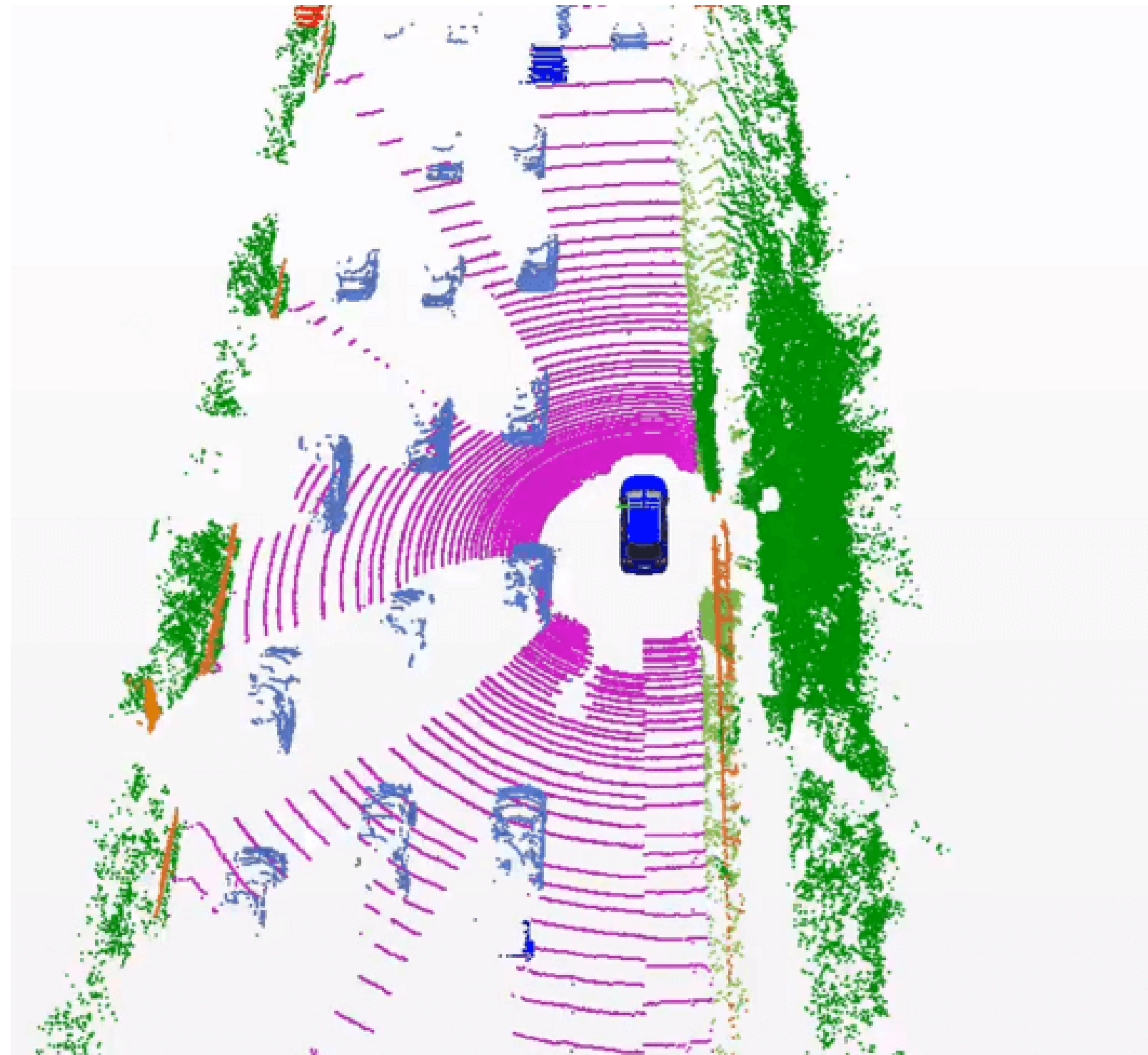
What about other environments?



Different perspective: robot navigation use case



Target: segment out only objects of interest



SphereFormer used for the following tasks

Lai, X., Chen, Y., Lu, F., Liu, J. and Jia, J., 2023. Spherical transformer for lidar-based 3d recognition. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition* (pp. 17545-17555).

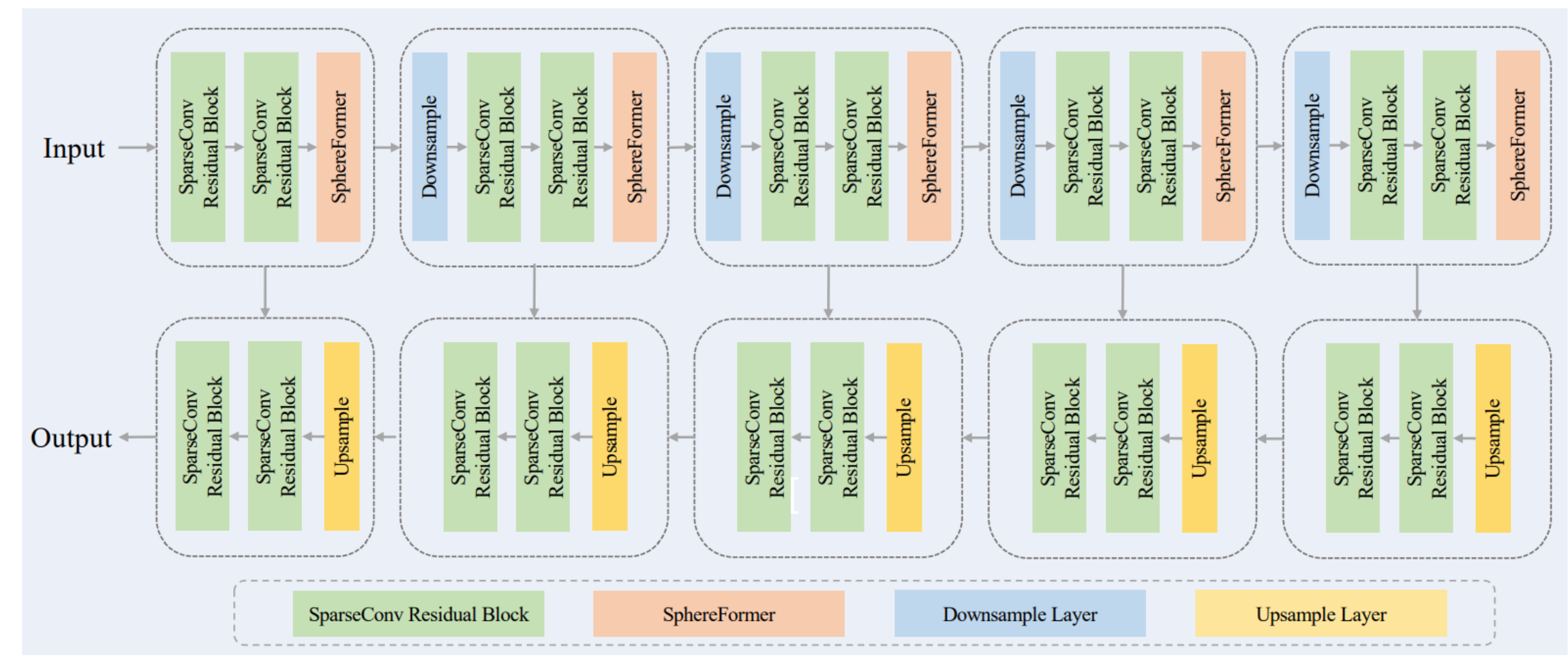
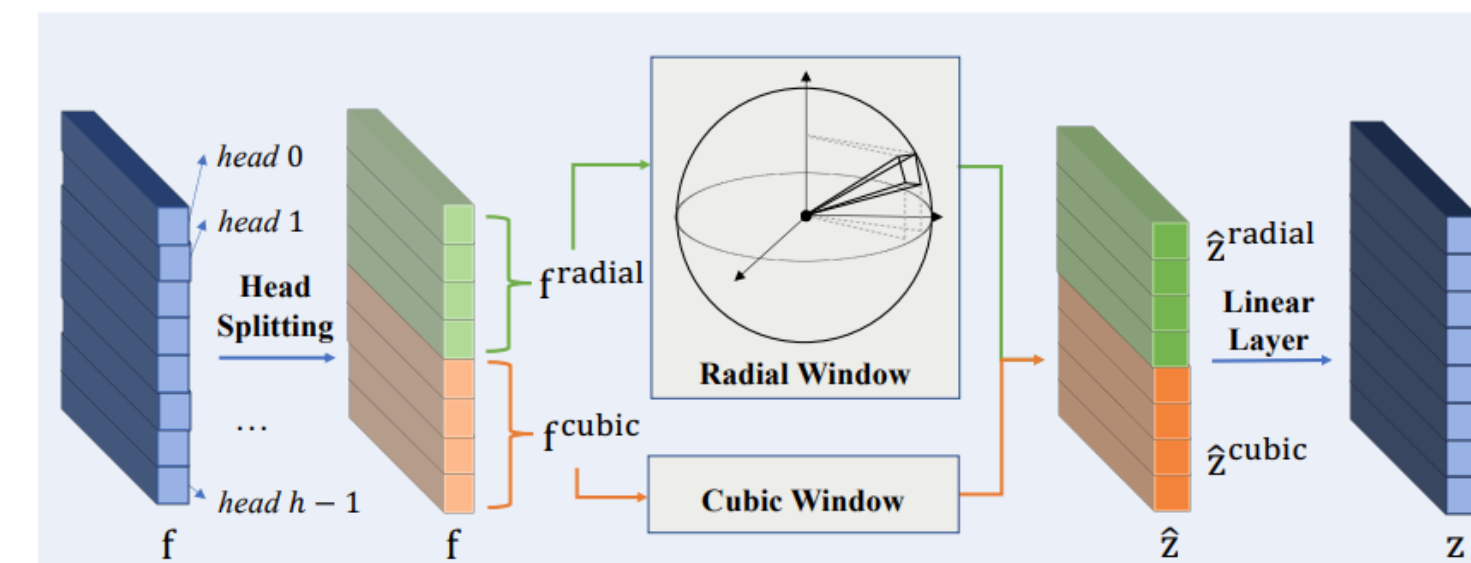
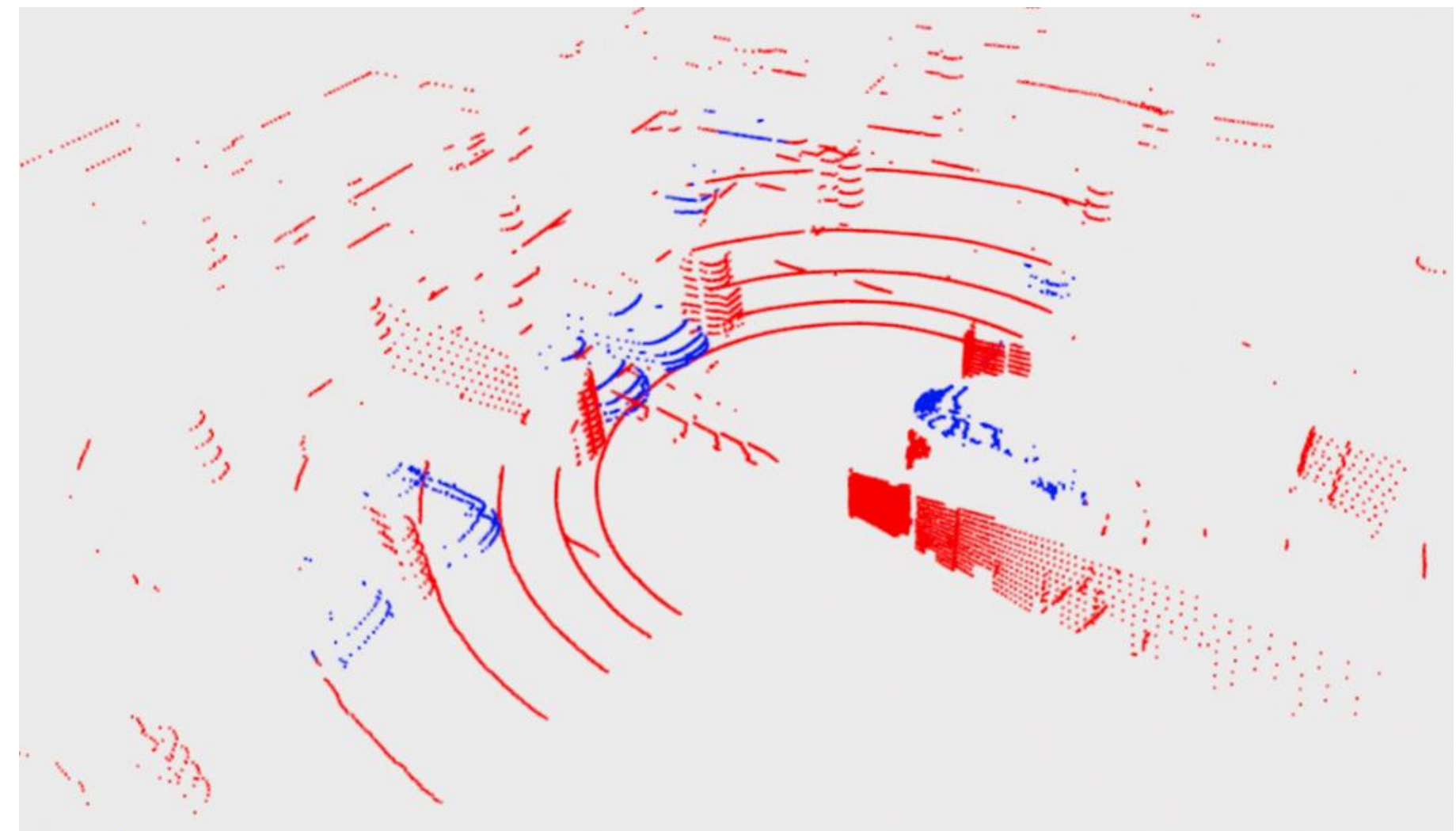


Figure 1. The framework structure. Our proposed module (*i.e.*, SphereFormer) is inserted into the end of each encoding stage.

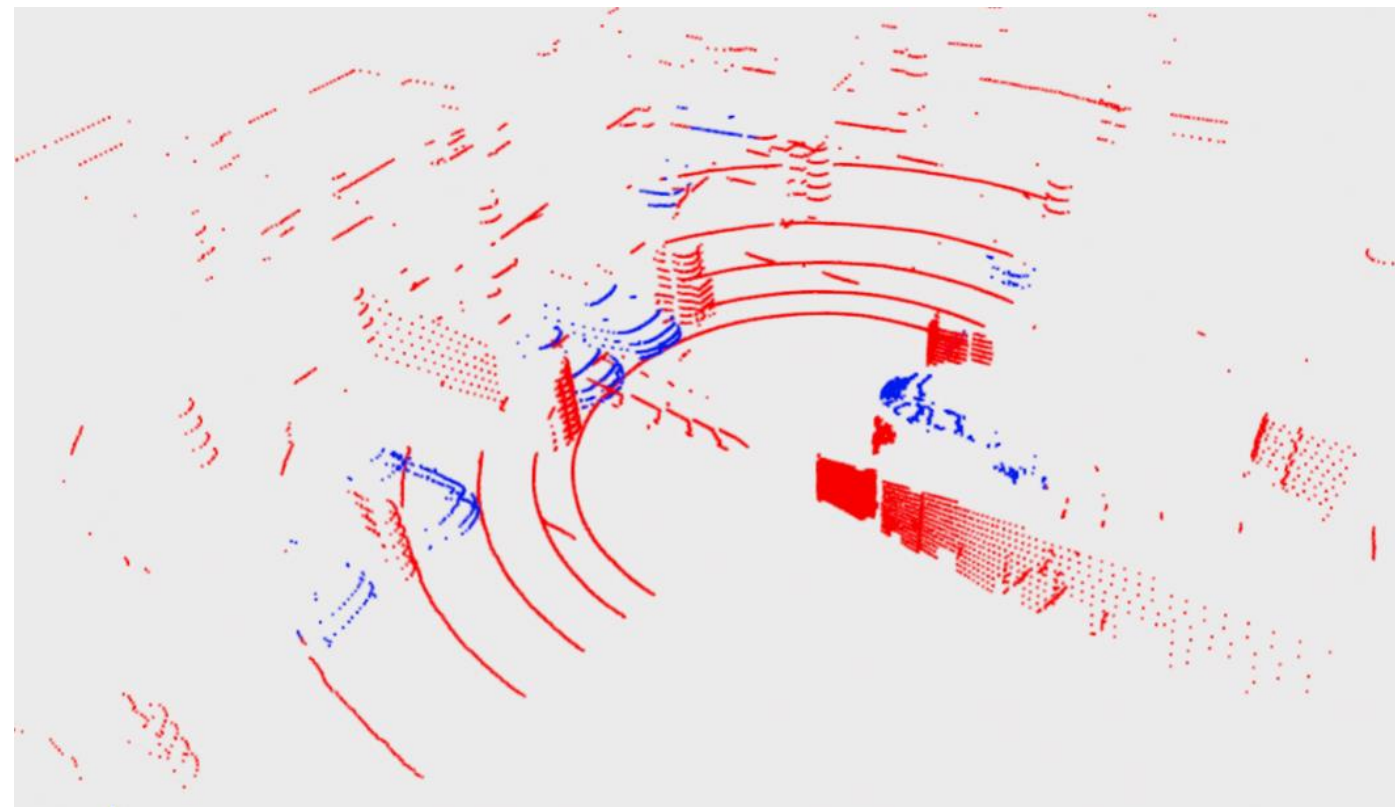
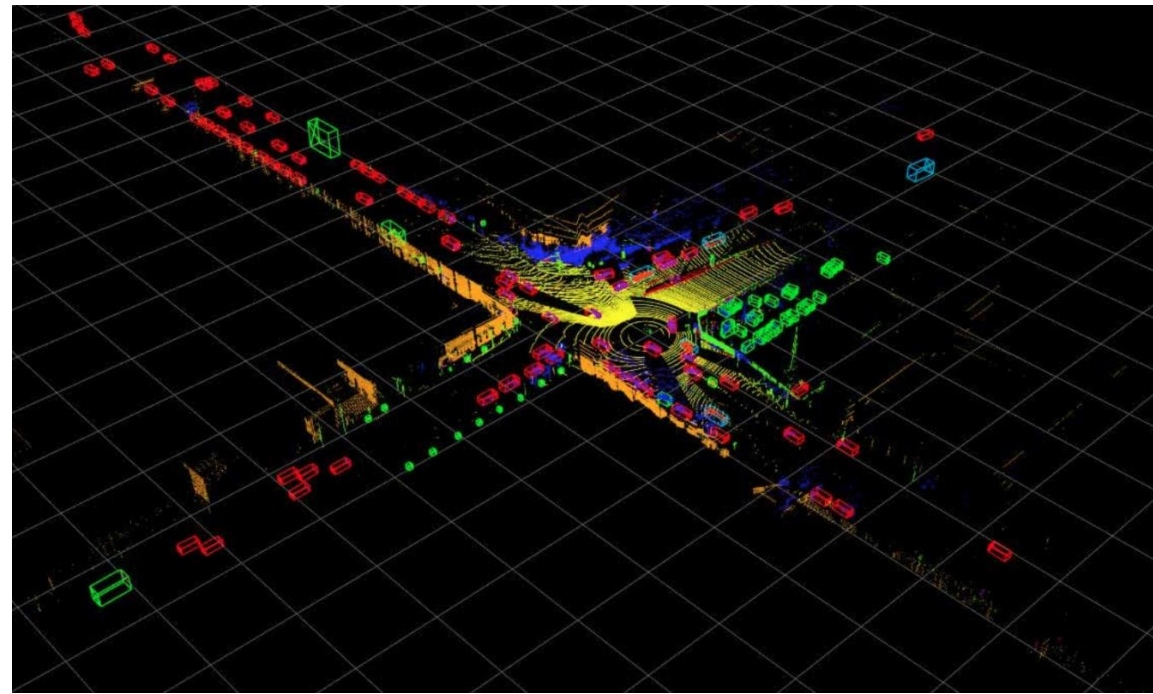


Proof of Concept – underground parking use case

1. Segmenting cars instances from single LiDAR scans
2. Binary segmentation: cars vs everything else
3. No ground truth for training available from actual dataset



Approach 1: directly use available open source datasets



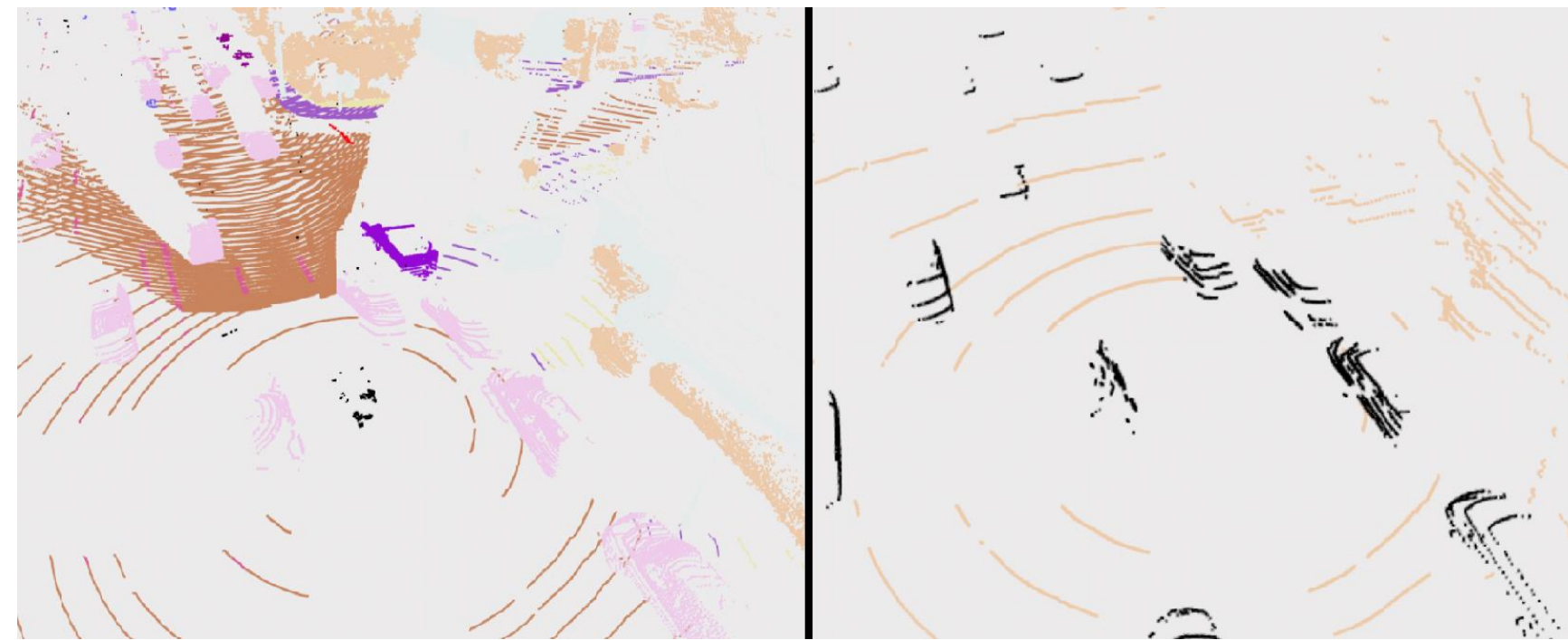
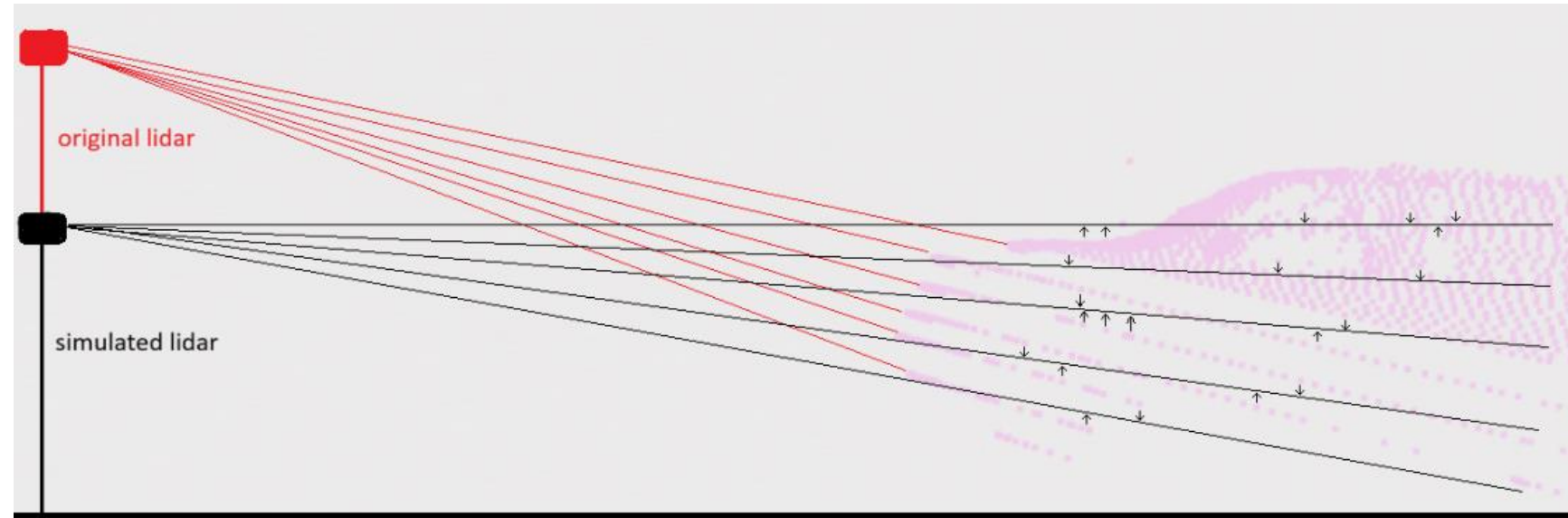
Accuracy

Train	Test	Original KITTI	Original Pandaset	Our dataset
Original KITTI		99.3	87.3	96.1
Original Pandaset		99.6	99.76	90.4

IoU

Train	Test	Original KITTI	Original Pandaset	Our dataset
Original KITTI		97	86.2	41.4
Original Pandaset		85.9	98	75.9

Approach 2: preprocess data before using



Preprocessing to align training data with the density of UR data

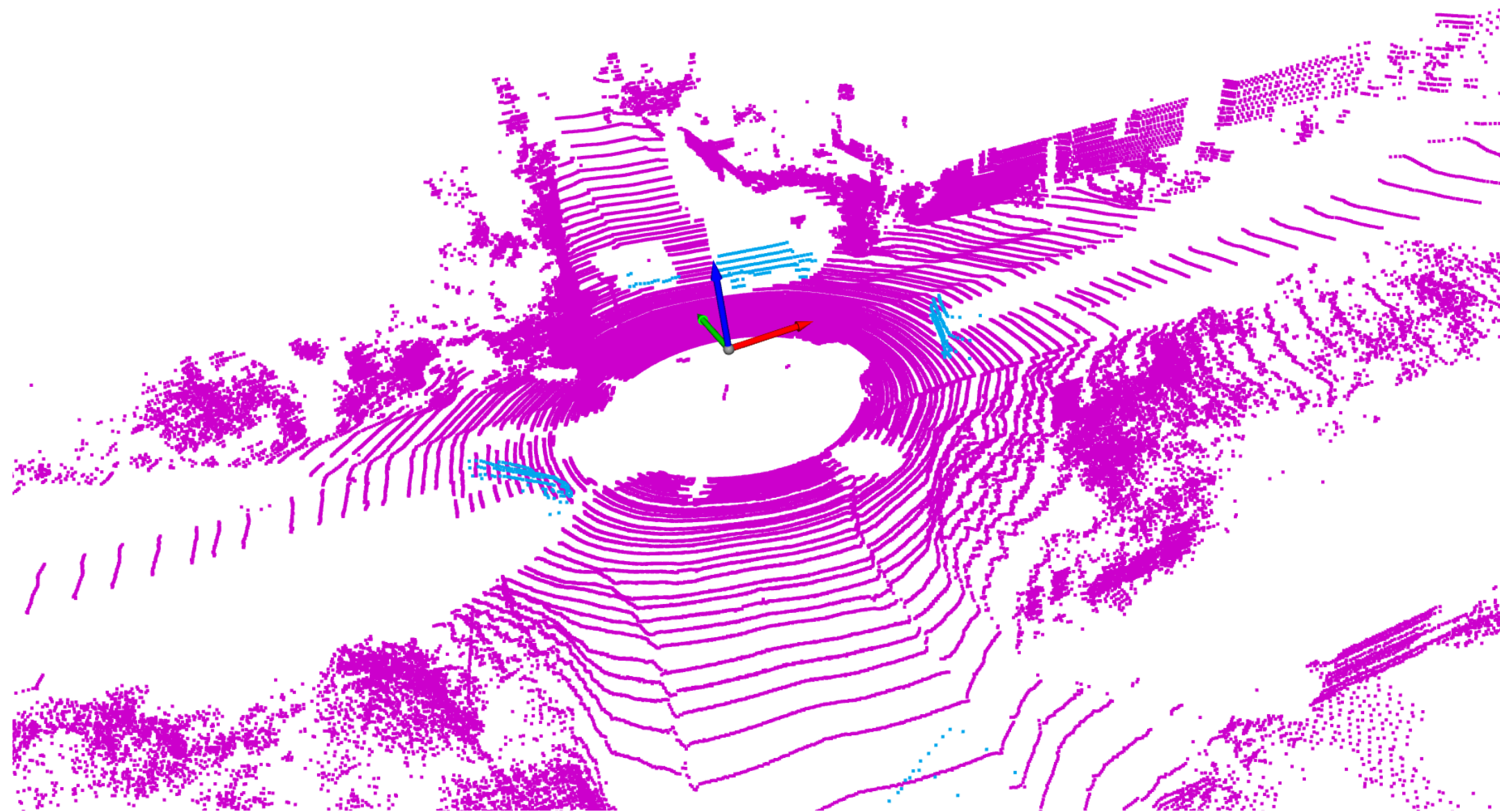
Accuracy

Train \ Test	Original KITTI	Processed KITTI	Original Pandaset	Processed Pandaset	Our dataset
Original KITTI	99.3	86.7	87.3	78.6	96.1
Processed KITTI	6.3	97.3	16.5	84.3	87.6
Original Pandaset	99.6	87.9	99.76	85.2	90.4
Processed Pandaset	38.8	90.5	44.3	98.3	86.2

IoU

Train \ Test	Original KITTI	Processed KITTI	Original Pandaset	Processed Pandaset	Our dataset
Original KITTI	97	36.8	86.2	66.2	41.4
Processed KITTI	5.4	88.2	16.5	82	76.3
Original Pandaset	85.9	62.9	98	79.9	75.9
Processed Pandaset	0.1	56.7	35.1	89.8	69.6

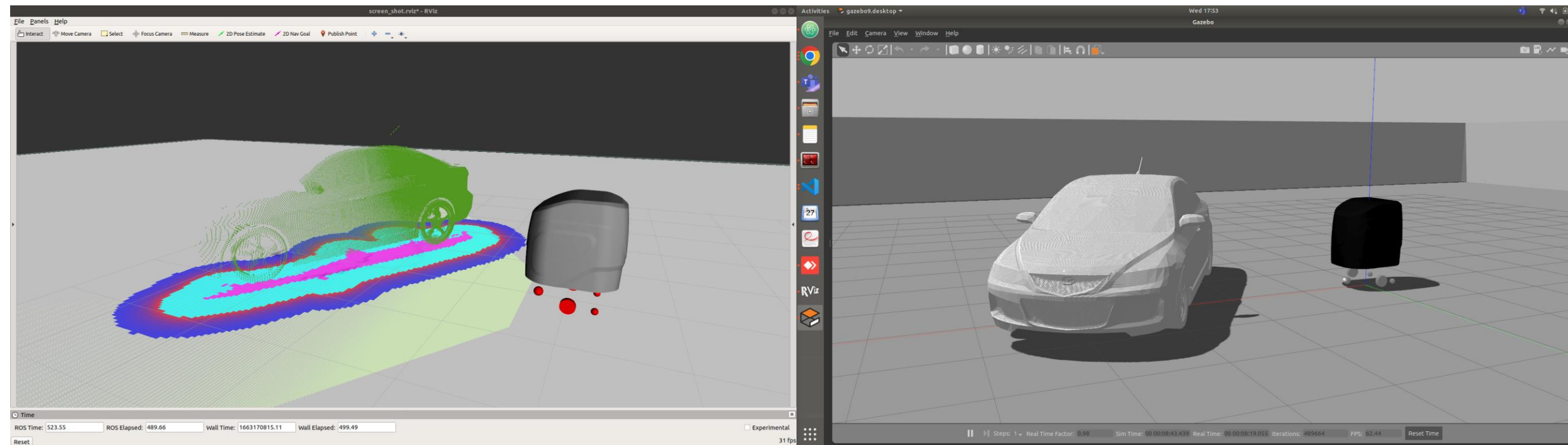
Approach 3: insert object instances from other dataset



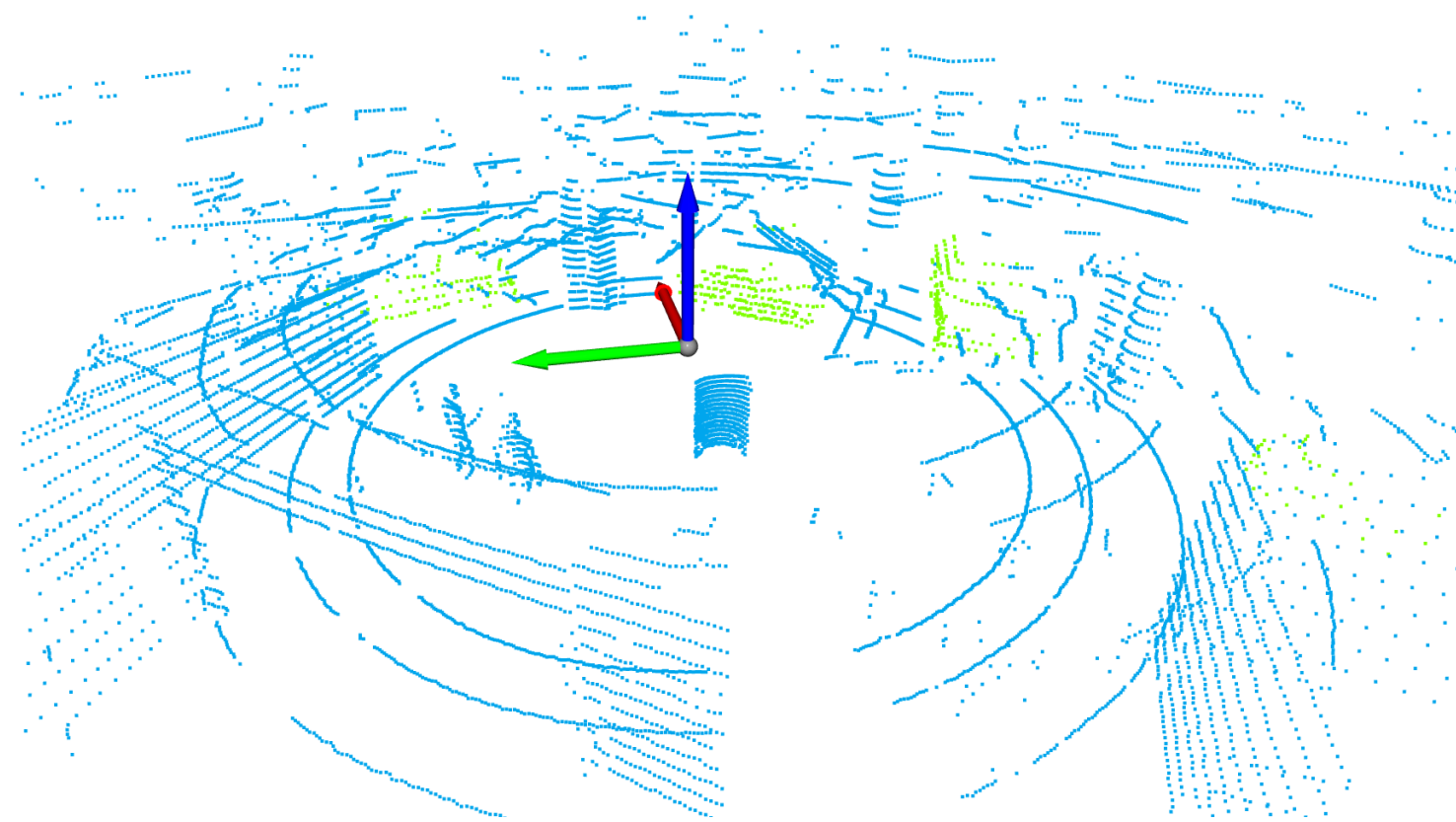
Inserting object instances from one dataset into background from another.

	Accuracy KITTI	IoU KITTI	Accuracy UR	IoU UR
Processed KITTI	97.3	88.2	87.6	76.3
Enhanced KITTI	98.1	91.1	90.7	62.7

Approach 4: naive synthetic instances



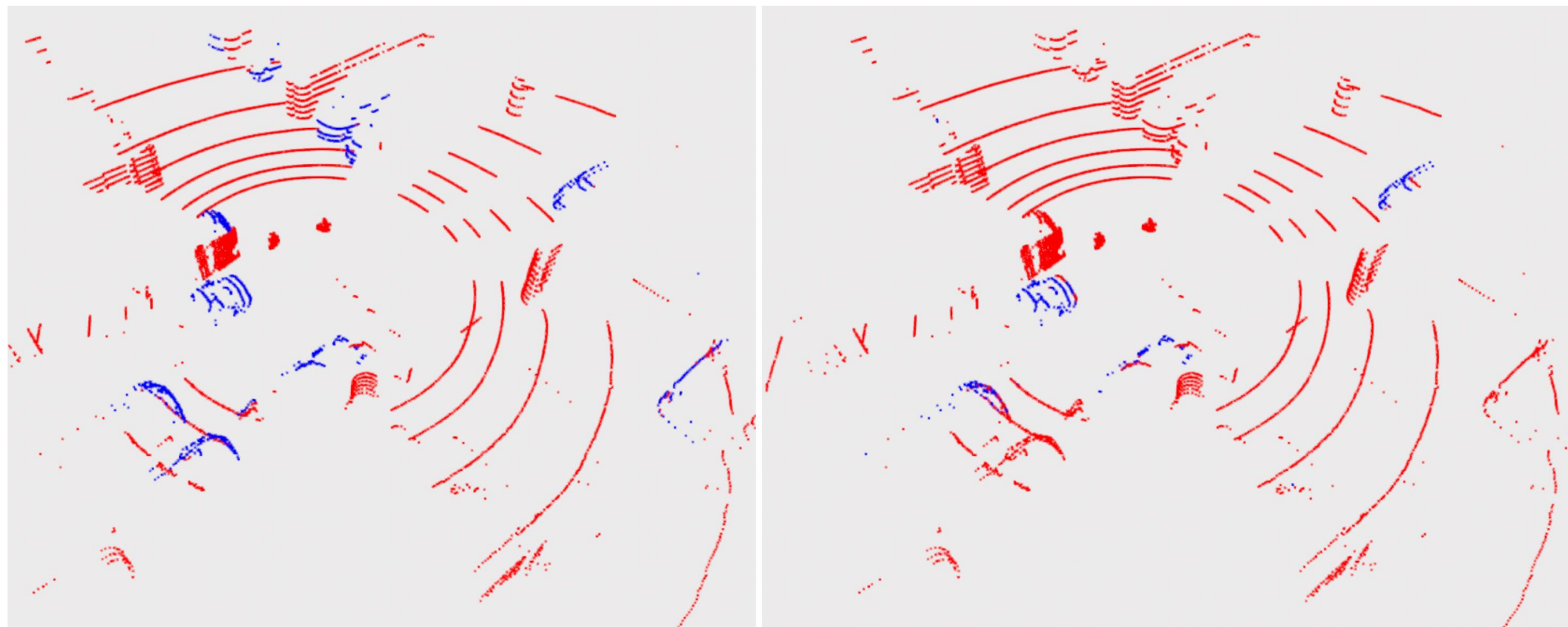
Simulating sensor returns using mesh models of cars



	Accuracy	IoU
Processed KITTI	87.6	76.3
Original Pandaset	90.4	75.9
Synthetic	54.7	51.9

Approach 5: augmented synthetic instances

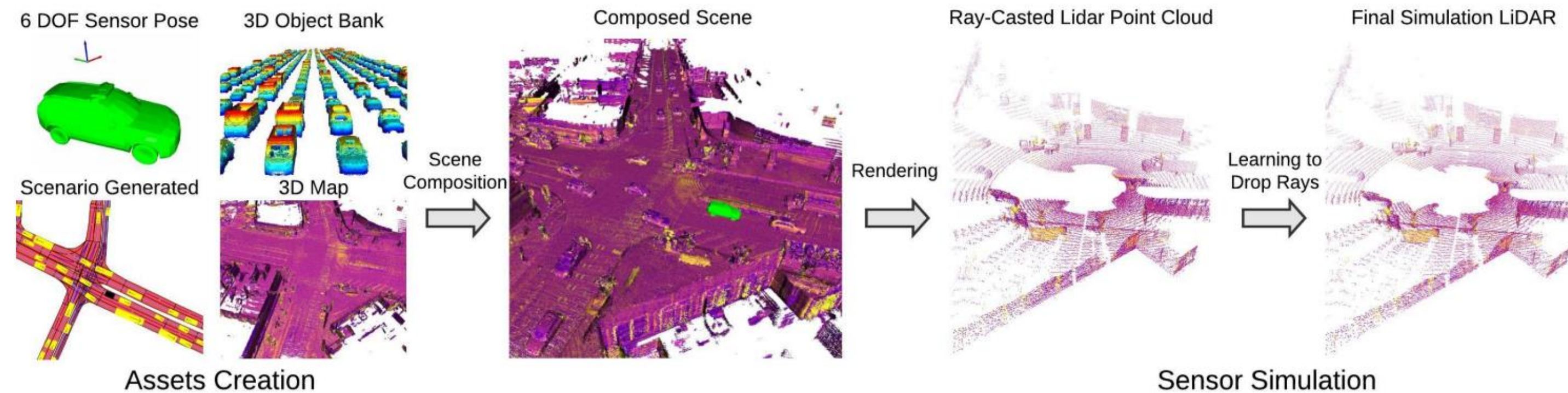
1. Noise as normal distribution of fluctuations of each point
2. Dropout of random number of points
3. Shift up/down, left/right of complete point cloud



Results of segmentation after synthetic data augmentation. Ground truth (left), segmentation result (right).

	Accuracy	IoU
Processed KITTI	87.6	76.3
Original Pandaset	90.4	75.9
Synthetic	54.7	51.9
Synthetic (noise augmentations)	58.3	52.8
Synthetic (full augmentation)	63.3	56.1

Open point: advanced modelling of noise



Train Set	Overall	Vehicle	Background
CARLA ^[47] (Baseline)	0.65	0.36	0.94
LiDARsim (Ours)	0.89	0.79	0.98
SemanticKITTI (Oracle)	0.90	0.81	0.99

Figure 2: **LiDARsim Overview Architecture:** We first create the assets from real data, and then compose them into a scene and simulate the sensor with physics and machine learning.

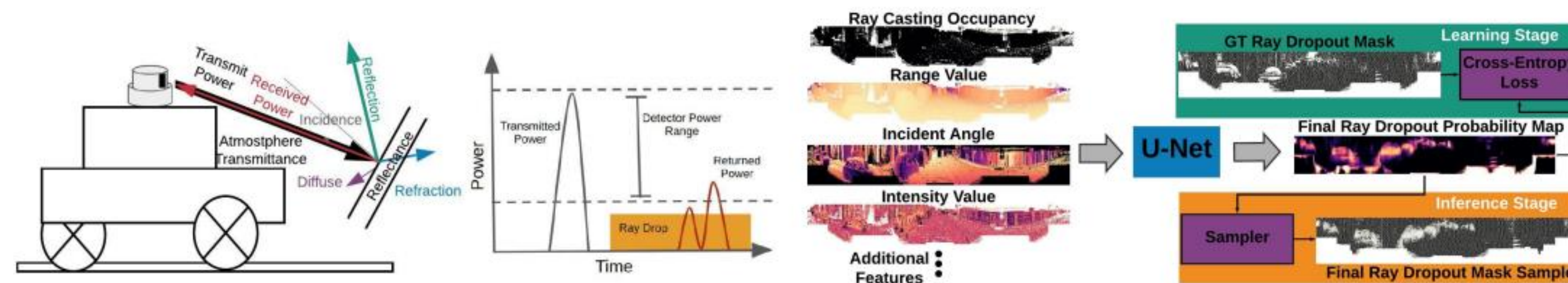


Figure 6: **Left:** Raydrop physics explained: Multiple real-world factors and sensor biases determine if the signal is detected by LiDAR receiver. **Right:** Raydrop network: Using ML and real data to approximate the raydropping process.

Manivasagam, Sivabalan, et al. "Lidarsim: Realistic lidar simulation by leveraging the real world." *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*. 2020.

The actual challenge

~~Advanced algorithms for perception~~

Lack of sufficient training data

Prohibitively time-consuming data tagging

Thanks for your attention!

Reach me out for more topics related to ML in robotics



United Robots

